

1 テープ線形時間量子チューリング機械 (予備的結果報告)

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概要

1 テープ線形時間量子チューリング機械は極めて限定的な計算能力しか持たない。そのようなチューリング機械では、テープ上の入力文字列をコピーすることすら出来ない。1965年、Hennieは、計算能力において1テープ線形時間量子チューリング機械は有限オートマトンと等価であることを示した。本研究で、我々は様々なタイプの1テープ線形時間量子チューリング機械を考察する。はじめに、古典的チューリング機械について、Hennieの結果を一般化し、1テープ線形時間の非決定論的、可逆的、そして確率的な各チューリング機械が、正則言語しか受理できないことを示す。そして、BernsteinとVaziraniによる量子チューリング機械のモデルに厳格に従いながら、あるタイプの1テープ線形時間量子チューリング機械が、非正則言語を受理できることを示す。

One-Tape Linear-Time Quantum Turing Machine (Preliminary Report)

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Abstract

One-tape linear-time Turing machines only have very low computational power. In 1965 Hennie showed that one-tape linear-time deterministic Turing machines are computationally equal to deterministic finite automata. In this paper, we consider several types of one-tape linear-time Turing machines. By generalizing Hennie's method, it is shown that several types of classical one-tape linear-time Turing machine, i.e., nondeterministic one, reversible one, and probabilistic one, are all computationally equal to a finite automaton. In what follows, we show that a certain type of one-tape linear-time quantum Turing machine can recognize a non-regular language.

1 Introduction

One-tape linear-time Turing machines only have very low computational power. For example, such Turing machines cannot even make a copy of an input string onto another region of the tape since it takes n^2 steps to make a copy of a string of the length n . In 1965 Hennie [8] showed using crossing sequence argument that one-tape linear-time deterministic Turing machines are computationally equal to deterministic finite automata. Kobayashi [11] then generalized this result to one-tape $o(n \log n)$ -time deterministic Turing machines, where n is the length of the input. We consider the computational power of several types of one-tape linear-time Turing machines, i.e., nondeterministic one, reversible one, probabilistic one, and quantum one. Apart from one-tape linear-time quantum Turing machines, we proved that the above types of classical one-tape linear-time Turing machine are all computationally equal to a finite automaton. Thus, such Turing machines can only recognize a regular language.

In this paper, we first generalize Hennie and Kobayashi's crossing sequence argument to one-tape linear-time nondeterministic Turing machines to show that such Turing machines can only recognize a regular language. Using the method of a reversible simulation of a deterministic finite automaton given by Kondacs and Watrous [12], we then see that one-tape linear-time reversible Turing machines can recognize any regular language. By generalizing crossing sequence argument further, we can show that one-tape linear-time probabilistic Turing machines can only recognize a regular language with bounded error probability.

We adopt Bernstein-Vazirani's model of quantum Turing machine in order to study the property of one-tape linear-time quantum Turing machines. Since every reversible Turing machine is also a quantum Turing machine, any complexity class which is defined by one-tape linear-time quantum Turing machines includes the set of regular languages. Using the method for 2qcfa to recognize $L_{ab} = \{a^n b^n | n \geq 0\}$ given by Ambainis and Watrous [2], it is shown that the set of regular languages is properly included in **NQLIN**, which is a one-tape linear-time analogue of **NQP**. However, it is still an open problem whether or not a one-tape linear-time quantum Turing machine can recognize a non-regular language with bounded error probability.

2 One-Tape Nondeterministic Turing Machines

Let \mathbb{N} be the set of natural numbers (i.e., non-negative integers) and \mathbb{N}^+ the set of positive integers. We denote the set of regular languages by **REG**.

Definition 2.1 (one-tape $T(n)$ -time NTM). *Let $T: \mathbb{N} \rightarrow \mathbb{N}$. A one-tape $T(n)$ -time nondeterministic Turing machine (abbreviated $T(n)$ -1NTM) is a nondeterministic Turing machine M such that*

- (1) *M only has one tape of cells which has a left end and infinite cells to the right, and*
- (2) *for each input x , the length of every computation path of M on input x is at most $T(|x|)$.*

We say a $T(n)$ -1NTM M recognizes a language L if for every x , $x \in L$ if and only if there exists an accepting computation path of M on input x .

Definition 2.2. Let $T: \mathbb{N} \rightarrow \mathbb{N}$. The class $1\text{-NTIME}(T(n))$ is defined by

$$1\text{-NTIME}(T(n)) \equiv \{ L \mid \exists M : T(n)\text{-1NTM } M \text{ recognizes } L \}. \quad (1)$$

Then the class 1-NLIN is defined by

$$1\text{-NLIN} \equiv \bigcup_{c=1}^{\infty} 1\text{-NTIME}(cn + c). \quad (2)$$

Definition 2.3 (crossing sequence). Let M be a $T(n)$ -1NTM. Each pair of adjacent cells on the tape of M is separated by an intercell boundary. In a computation path s of M , consider an intercell boundary b and the sequence of states of M at the steps when the head crosses b , first from left to right, and then alternately in both directions. This ordered sequence of states is called the crossing sequence at the intercell boundary b in the computation path s of M .

Theorem 2.4 and Theorem 2.7 are generalizations of one given in [11] which deals with the deterministic case.

Theorem 2.4. Let $T: \mathbb{N} \rightarrow \mathbb{N}$, and let M be a $T(n)$ -1NTM. Suppose that $T(n) = o(n \log n)$. Then there exists $c \in \mathbb{N}$ such that, for every x , the length of crossing sequence of every intercell boundary in every computation path of M on input x is at most c .

For each language L over an alphabet Σ . Myhill-Nerode equivalence relation R_L on Σ^* is defined by $xR_Ly \iff \forall z \in \Sigma^* (xz \in L \iff yz \in L)$.

The following lemma is an immediate result of Myhill-Nerode theorem which states that the number of equivalence classes of R_L is finite if and only if L is regular.

Lemma 2.5. Let L be a language over an alphabet Σ . Suppose that there exists an equivalence relation E on Σ^* such that (i) the number of equivalence classes of E is finite and (ii) $xEy \implies xR_Ly$. Then L is regular.

The following theorem is a generalization of one given in [8] which deals with the deterministic case. Its proof uses Lemma 2.5.

Theorem 2.6. Let L be a language over an alphabet Σ , and let M be a $T(n)$ -1NTM which recognizes L . If there exists $c \in \mathbb{N}$ such that, for every $x \in L$, the length of crossing sequence of every intercell boundary in every computation path of M on input x is at most c , then L is regular.

Proof. Let S be the set of sequences of states of M whose lengths are at most c . For each $x \in \Sigma^*$ and each $v \in S$, we say that x supports v if there exists $z \in \Sigma^*$ such that $xz \in L$ and v is the crossing sequence of the intercell boundary between x and z in some accepting computation path of M on input xz . For each $x \in \Sigma^*$, let $\text{Sup}(x) = \{v \in S \mid x \text{ supports } v\}$. We define an equivalence relation E on Σ^* by $xEy \iff \text{Sup}(x) = \text{Sup}(y)$. Then, using crossing sequence argument, we see that the conditions (i) and (ii) in Lemma 2.5 hold. Hence, L is regular. \square

Theorem 2.7. Let $T: \mathbb{N} \rightarrow \mathbb{N}$. Suppose that $n \leq T(n)$ and $T(n) = o(n \log n)$. Then

$$\mathbf{REG} = 1\text{-NTIME}(T(n)) = \text{co-}1\text{-NTIME}(T(n)). \quad (3)$$

Proof. $\mathbf{REG} \subseteq 1\text{-NTIME}(T(n))$ is obvious. It follows from Theorem 2.4 and Theorem 2.6 that $1\text{-NTIME}(T(n)) \subseteq \mathbf{REG}$. Thus, we have $1\text{-NTIME}(T(n)) = \mathbf{REG}$. By noting $\text{co-}1\text{-NTIME}(T(n)) = \text{co-REG} = \mathbf{REG}$, the result is obtained. \square

Remark 2.8. Let L_{pal} be the set of palindromes, i.e., $L_{\text{pal}} \equiv \{x \in \{0, 1\}^* \mid x = x^R\}$ where x^R is the reverse of x . We can construct a one-tape $O(n \log n)$ -time NTM which recognizes $\overline{L_{\text{pal}}}$, so $\overline{L_{\text{pal}}} \in 1\text{-NTIME}(n \log n)$. On the other hand, it is obvious that $L_{\text{pal}} \notin \mathbf{REG}$, so $L_{\text{pal}} \notin \mathbf{REG}$. Thus, by Theorem 2.7, if $n \leq T(n)$ and $T(n) = o(n \log n)$, then

$$\mathbf{REG} = 1\text{-NTIME}(T(n)) \subsetneq 1\text{-NTIME}(n \log n) \quad (4)$$

and therefore

$$\mathbf{REG} = \text{co-}1\text{-NTIME}(T(n)) \subsetneq \text{co-}1\text{-NTIME}(n \log n). \quad (5)$$

Moreover, it is shown using crossing sequence argument that $L_{\text{pal}} \notin 1\text{-NTIME}(n \log n)$. Thus,

$$1\text{-NTIME}(n \log n) \not\subseteq \text{co-}1\text{-NTIME}(n \log n) \quad (6)$$

and therefore

$$\text{co-}1\text{-NTIME}(n \log n) \not\subseteq 1\text{-NTIME}(n \log n). \quad (7)$$

Definition 2.9 (one-tape $T(n)$ -time DTM). Let $T: \mathbb{N} \rightarrow \mathbb{N}$. A one-tape $T(n)$ -time deterministic Turing machine (abbreviated $T(n)$ -1DTM) is a $T(n)$ -1NTM which has at most one nondeterministic choice at each step.

Definition 2.10. Let $T: \mathbb{N} \rightarrow \mathbb{N}$. The class $1\text{-DTime}(T(n))$ is defined by

$$1\text{-DTime}(T(n)) \equiv \{L \mid \exists M : T(n)\text{-}1\text{DTM } M \text{ recognizes } L\}. \quad (8)$$

Then the class 1-DLIN is defined by

$$1\text{-DLIN} \equiv \bigcup_{c=1}^{\infty} 1\text{-DTime}(cn + c). \quad (9)$$

Definition 2.11 (one-tape $T(n)$ -time reversible DTM). Let $T: \mathbb{N} \rightarrow \mathbb{N}$. A one-tape $T(n)$ -time reversible deterministic Turing machine (abbreviated $T(n)$ -1revDTM) is a $T(n)$ -1DTM for which each configuration has at most one predecessor configuration.

Definition 2.12. Let $T: \mathbb{N} \rightarrow \mathbb{N}$. The class $1\text{-revDTime}(T(n))$ is defined by

$$1\text{-revDTime}(T(n)) \equiv \{L \mid \exists M : T(n)\text{-}1\text{revDTM } M \text{ recognizes } L\}. \quad (10)$$

Then the class 1-revDLIN is defined by

$$1\text{-revDLIN} \equiv \bigcup_{c=1}^{\infty} 1\text{-revDTime}(cn + c). \quad (11)$$

Theorem 2.13. $\mathbf{REG} \subseteq 1\text{-revDLIN}$.

Proof. The result is obtained using the method used in the simulation of any deterministic finite automaton by some two-way reversible finite automaton given in [12]. \square

Theorem 2.14. $\mathbf{REG} = 1\text{-revDLIN} = 1\text{-DLIN} = 1\text{-NLIN} = \text{co-1-NLIN}$.

Proof. It follows from Theorem 2.13 that $\mathbf{REG} \subseteq 1\text{-revDLIN} \subseteq 1\text{-DLIN} \subseteq 1\text{-NLIN}$. We have, by Theorem 2.7, $1\text{-NLIN} = \mathbf{REG}$; therefore $\text{co-1-NLIN} = \mathbf{REG}$. Thus, the result follows. \square

3 One-Tape Probabilistic Turing Machines

Definition 3.1 (one-tape $T(n)$ -time PTM). Let $T: \mathbb{N} \rightarrow \mathbb{N}$. A one-tape $T(n)$ -time probabilistic Turing machine (abbreviated $T(n)$ -1PTM) is a $T(n)$ -1NTM which has exactly two nondeterministic choices at each step in a non-final configuration.

In the above definition, we do not require that for every x , all of computations of a $T(n)$ -1PTM on input x halt after the same number of steps.

Definition 3.2 (accepting probability). Let $T: \mathbb{N} \rightarrow \mathbb{N}$, and let M be a $T(n)$ -1PTM. $AP(M, x)$ is defined as the set of all accepting computation paths of M on input x . The length of a computation path s is denoted by $l(s)$. Here the length of a computation path is the number of applications of the transition function along the path. The accepting probability of M on input x is denoted by $P_a^M(x)$ and is defined as

$$P_a^M(x) \equiv \sum_{s \in AP(M, x)} \left(\frac{1}{2}\right)^{l(s)}. \quad (12)$$

Let L be a language, and let $0 \leq \varepsilon < 1/2$. We say that M recognizes L with error probability ε if

- (1) $x \in L \implies P_a^M(x) \geq 1 - \varepsilon$, and
- (2) $x \notin L \implies P_a^M(x) \leq \varepsilon$.

Definition 3.3. Let $T: \mathbb{N} \rightarrow \mathbb{N}$. The class $1\text{-BPTIME}(T(n))$ is defined as the set

$$\{L \mid \exists M : T(n)\text{-1PTM} \exists \varepsilon \in [0, 1/2) \text{ } M \text{ recognizes } L \text{ with error probability } \varepsilon\}. \quad (13)$$

Then the class 1-BPLIN is defined by

$$1\text{-BPLIN} \equiv \bigcup_{c=1}^{\infty} 1\text{-BPTIME}(cn + c). \quad (14)$$

By modifying the proof of Theorem 2.6, “ $T(n)$ -1NTM” in Theorem 2.6 can be replaced by “ $T(n)$ -1PTM.” Thus, using Theorem 2.4, we can prove the following theorem in stead of Theorem 2.7.

Theorem 3.4. *Let $T: \mathbb{N} \rightarrow \mathbb{N}$. Suppose that $n + 1 \leq T(n)$ and $T(n) = o(n \log n)$. Then*

$$\mathbf{REG} = 1\text{-BPTIME}(T(n)). \quad (15)$$

We have the following corollary from Theorem 3.4.

Corollary 3.5. *Let $T: \mathbb{N} \rightarrow \mathbb{N}$, and let M be a $T(n)$ -1PTM. Suppose that L is a non-regular language and M recognizes L with error probability ε for some $\varepsilon \in [0, 1/2)$. Then there exists $c > 0$ such that for infinitely many n , $T(n) \geq cn \log n$.*

Theorem 3.6. $\mathbf{REG} = 1\text{-BPLIN}$.

Proof. The result follows immediately from Theorem 3.4. \square

4 One-Tape Quantum Turing Machines

We adopt Bernstein-Vazirani's model of quantum Turing machine [3]. This model is already a one-tape quantum Turing machine (with multitrack), which we abbreviate to QTM. See [1] and [3] for the definition and the property of QTM.

Definition 4.1. *The class 1-BQLIN is defined as the set of languages L such that there exist a stationary QTM M , a $c \in \mathbb{N}^+$, and an $\varepsilon > 0$ which have the following properties:*

- (1) *On every input x , M halts in time $c|x| + c$.*
- (2) *$x \in L \implies M$ accepts input x with probability greater than $1/2 + \varepsilon$.*
- (3) *$x \notin L \implies M$ accepts input x with probability less than $1/2 - \varepsilon$.*

Theorem 4.2. $\mathbf{REG} \subseteq 1\text{-BQLIN}$.

Proof. From $\mathbf{REG} = 1\text{-revDLIN}$ and the fact that every reversible deterministic Turing machine is a well-formed QTM, the result follows. \square

Remark 4.3. *It is an open problem whether or not $\mathbf{REG} = 1\text{-BQLIN}$ holds.*

Definition 4.4. *The class 1-NQLIN is defined as the set of languages L such that there exist a stationary QTM M and a $c \in \mathbb{N}^+$ which have the following properties:*

- (1) *On every input x , M halts in time $c|x| + c$.*
- (2) *$x \in L \iff M$ accepts input x with positive probability.*

Theorem 4.5. $\mathbf{REG} \not\subseteq 1\text{-NQLIN}$.

Proof. Since $\mathbf{REG} = 1\text{-revDLIN}$, we see that $\mathbf{REG} \subseteq 1\text{-NQLIN}$. Let $L_{ab} = \{a^n b^n \mid n \geq 0\}$. Then $\overline{L_{ab}} \notin \mathbf{REG}$. Using in essence the method for 2qcf to recognize L_{ab} given in [2], we can show that $\overline{L_{ab}} \in 1\text{-NQLIN}$. This completes the proof. \square

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