

EXCEPTION HANDLING IN GLOBAL NEWTON'S ALGORITHM\*

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EXTENDED ABSTRACT

As the fields of computer applications expand, software reliability has gained great importance. In the computer systems applied such as nuclear power plants, for example, system failure may have disastrous outcomes.

One of the goal of software reliability is the ability to deal with exceptions. An algorithm/program should make it possible to trap undesired events and to specify suitable response to such events. The behavior of the software with this facility will become predictable even in anomalous situations.

Ada has been designed to support numerical applications and embedded applications with real-time and concurrent requirements [ 3]. The purpose of this paper is to assess the exception handling facility in Ada through an experience with MicroAda/SuperMicro(TM)\*\*.

GLOBAL NEWTON'S ALGORITHM

The problem chosen as the basis of the assessment is

Problem (\*) "Given a mapping  $f : R^n \rightarrow R^n$ , find points  $\xi \in R^n$  such that

$$f(\xi) = 0. \quad (1)$$

Often  $f$  is smooth, i.e.,  $f \in C^r(R^n)$ , as we shall henceforth assume."

The algorithm of (the classical) Newton's method to find solutions of ( 1) consists of

(1) to select an starting approximation:  $x_0$ ;

(2) to solve the systems of linear equations:

$$J(x_k) \Delta x_k = -f(x_k); \quad k = 0, 1, \dots \quad (2)$$

(3) to improve the next approximation:

$$x_{k+1} = x_k + \Delta x_k. \quad (3)$$

It is well-known that this algorithm (and its variants) converge to a solution provided that the starting approximation  $x_0$  is sufficiently close to  $\xi$  such that  $\det\{J(\xi)\} \neq 0$  (local convergence), e.g., [ 1].

It may happen in the Newton's algorithm that the Jacobian matrices become singular during iterations. An algorithm which will converge for "most" approximations (globally convergent) is more useful. A point of departure from (the classical) Newton's algorithm lies in

(3') to improve the next approximation according to

$$x_{k+1} = x_k + \gamma_k \Delta x_k \quad (4)$$

i.e., to control  $\gamma_k$  using an available information obtained previous iteration. A method which has some mathematical foundation is to vary  $\gamma_k$  as a function of  $x_k$ :

$$\gamma_k = \lambda \operatorname{sgn}(\det\{J(x_k)\}), \quad \lambda > 0. \quad (5)$$

A theoretical result of this algorithm has been discussed in Hirsch and Smale [ 2]. No (reliable and efficient) software, however, was presented in Hirsch and Smale [ 2].

ADA PROGRAM WITH EXCEPTION HANDLERS

We present in this paper a sample of Ada program for the global Newton's algorithm. These texts were compiled with MicroAda/SuperMicro(TM).

Flow chart for the global Newton's algorithm is given in Fig. 1. A program for exception handler to detect which matrix is singular is shown in Fig. 2. A preliminary program with the exception handler is demonstrated in Fig. 3.

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\*\* MicroAda/SuperMicro(TM) are trade marks of Western Digital Corporation.

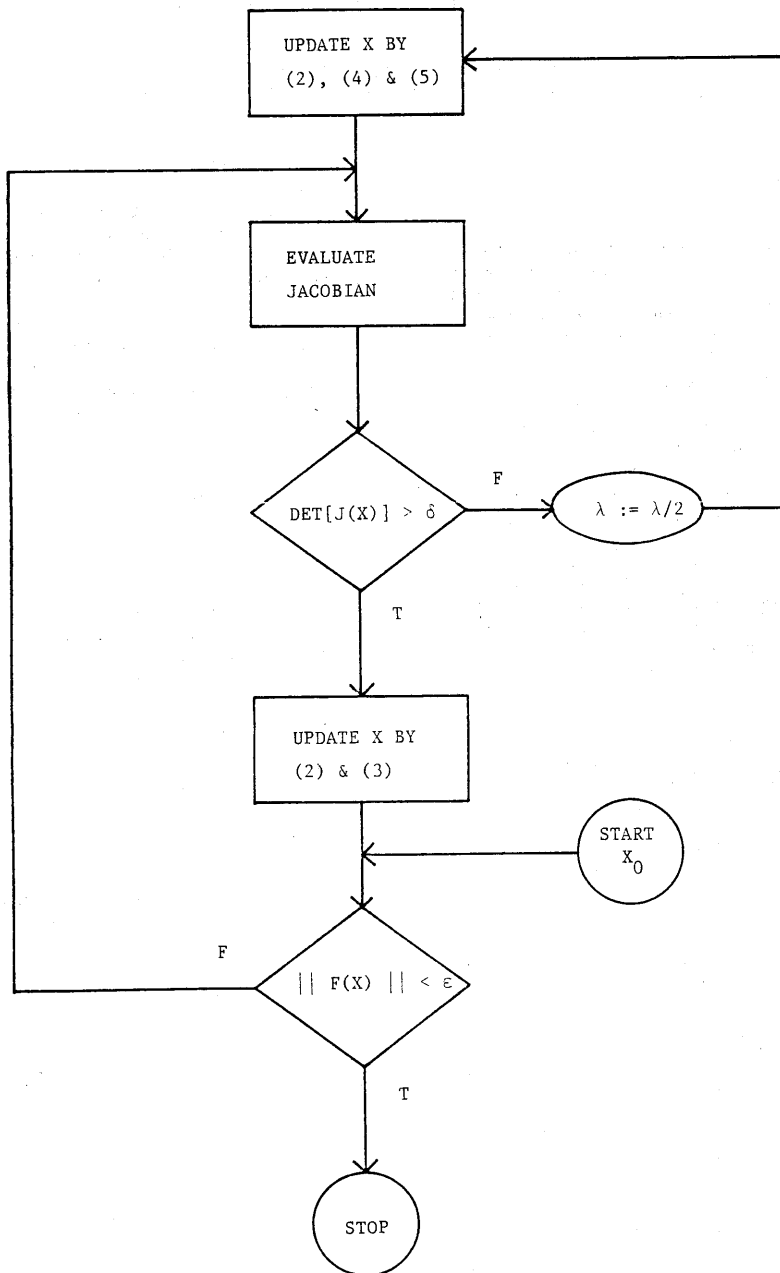


Fig. 1. Flow chart for the global Newton's algorithm

```

0 > with input_output,console_io/use input_output,console_io;
1 >
2 > procedure D is
3 >   N:integer;
4 > procedure TREAT_MATRIX(N:integer) is
5 >   SINGULAR: exception;
6 >   type MATRIX is array (1..10,1..10) of float;
7 >   EPSILON: constant float := 1.0E-5;
8 >   SIZE: integer;
9 >   TEMP,DET: float;
10 >
11 > procedure DETERMINANT(SIZE:integer;SYSTEM(in out matrix;ANS (in out float)) is
12 >   I,J:integer;
13 >   E_FLAG:boolean;
14 >
15 >
16 >   procedure GAUSS(N:integer) is
17 >     PIVOT:float;
18 >     I,J,K:integer;
19 >
20 >     procedure CHANGE(XJ:integer) is
21 >       II,JJ:integer;
22 >       T:float;
23 >     begin
24 >       II:=XJ+1;
25 >       while SYSTEM(II,XJ)=0.0 loop
26 >         II:=II+1;
27 >         if II>N then E_FLAG:=true;
28 >           end if;
29 >       end loop;
30 >       for JJ in 1..N loop
31 >         T:=SYSTEM(XJ,JJ);
32 >         SYSTEM(XJ,JJ):=SYSTEM(II,JJ);
33 >         SYSTEM(II,JJ):=T;
34 >       end loop;
35 >     end CHANGE;
36 >
37 >   begin
38 >     SUB:
39 >     for J in 1..N-1 loop
40 >       for I in J+1..N loop
41 >         if SYSTEM(J,J)=0.0 then CHANGE(J);
42 >         end if;
43 >         exit SUB when E_FLAG;
44 >         PIVOT:=SYSTEM(I,J)/SYSTEM(J,J);
45 >         for K in 1..N loop
46 >           SYSTEM(I,K):=SYSTEM(I,K)-SYSTEM(J,K)*PIVOT;
47 >         end loop;
48 >       end loop;
49 >     end loop;
50 >     for I in 1..N loop
51 >       ANS:=ANS*SYSTEM(I,I);
52 >     end loop;
53 >   end GAUSS;
54 >
55 > begin
56 >   E_FLAG:=false; ANS:=1.0;
57 >   GAUSS(SIZE);
58 >   if abs(ANS) < EPSILON
59 >     then raise SINGULAR;
60 >   end if;

```

```

61 > end DETERMINANT;
62 >
63 > procedure PRINT(SYSTEM:MATRIX) is
64 >   begin
65 >     for I in 1..SIZE loop
66 >       for J in 1..SIZE loop
67 >         TEMP:=SYSTEM(I,J);
68 >         put(TEMP)put(' ');
69 >       end loop;
70 >       put_line('*');
71 >     end loop;
72 >   end PRINT;
73 >
74 >
75 > procedure TREAT_ONE_MATRIX is
76 >   M : MATRIX;
77 >
78 >   begin
79 >     set(SIZE);
80 >     for I in 1..SIZE loop
81 >       for J in 1..SIZE loop
82 >         set(TEMP);M(I,J):=TEMP;
83 >       end loop;
84 >     end loop;
85 >     DETERMINANT(SIZE,M,DET);
86 >     PRINT(M);
87 >     put_line('*');
88 >     put(DET);
89 >     exception
90 >       when SINGULAR => put('*MATRIX IS SINGULAR!*');
91 >
92 >   end TREAT_ONE_MATRIX;
93 >
94 >   begin
95 >     for I in 1..N loop
96 >       TREAT_ONE_MATRIX;
97 >     end loop;
98 >   end TREAT_MATRIX;
99 >
100 >   begin
101 >     set(N);
102 >     TREAT_MATRIX(N);
103 >   end D;
104 >

```

Fig. 2. Exception handler

```

3 > with console_io use console_io;
4 > with text_io use text_io;
5 > with input_output use input_output;
6 >
7 >
8 > procedure newton1 is
9 >     type f_array is array (0..10) of float;
10 >     type matrix is array (0..10; 0..11) of float;
11 >     js:matrix;
12 >     f:float; prec:float;
13 >     guess ,root:f_array;
14 >     m,i,j : integer;
15 >     found:boolean;
16 >     file : string (1..20); in : out_file;
17 >     bell : character := character'val(7);
18 >     cl : character := character'val(13);
19 >     SIZE : INTEGER;
20 >     TEMP : FLOAT;
21 >
22 >
23 >
24 > package problem is
25 >     function f(x:f_array):integer return float;
26 >     procedure Jac(x:f_array;js:out matrix);
27 > end problem;
28 >
29 > package body problem is
30 >     function f(x:in f_array):in integer return float is
31 >         begin
32 >             if i = 1 then
33 >                 return (x(1)**3-3.0*x(1)*x(2)**2+25.0*(2.0*x(1)**2+x(1)*x(2))
34 >                     +x(2)**2+2.0*x(1)+3.0*x(2));
35 >             else return(3.0*x(1)**2*x(2)-x(2)**3-25.0*(4.0*x(1)*x(2)-x(2)**2
36 >                     +4.0*x(1)**2+5.0);
37 >             end if;
38 >         end f;
39 >
40 >
41 >     procedure Jac (x : f_array;js : out matrix)is
42 >         begin
43 >             js(1,1) := 3.0*x(1)**2-3.0*x(2)**2+25.0*(4.0*x(1)+x(2))+2.0;
44 >             js(1,2) := -6.0*x(1)*x(2)+25.0*x(1)+2.0*x(2)+3.0;
45 >             js(2,1) := 6.0*x(1)*x(2)-100.0*x(2)+8.0*x(1);
46 >             js(2,2) := 3.0*x(1)**2-3.0*x(2)**2-100.0*x(1)+50.0*x(2);
47 >         end Jac;
48 >     end problem;
49 >
50 >
51 >
52 > package prol is
53 >     function f(x:f_array):integer return float;
54 >     procedure Jac(x:f_array;js:out matrix);
55 > end prol;
56 >
57 > package body prol is
58 >     function f(x:f_array):integer return float is
59 >         begin
60 >             if i=1

```

```

61 >         then return(x(1)**2+x(2)**2-1.0);
62 >         else return (x(1)**2-x(2));
63 >     end if;
64 > end f;
65 >
66 >     procedure Jac(x:f_array;Ja:out matrix) is
67 >     begin
68 >         Ja(1,1) := 2.0*x(1);
69 >         Ja(1,2) := 2.0*x(2);
70 >         Ja(2,1) := 2.0*x(1);
71 >         Ja(2,2) := -1.0;
72 >     end Jac;
73 >
74 > end proc1;
75 >
76 > -----
77 >
78 > procedure GAUSS(N : in INTEGER;Ja : in out matrix) is
79 >
80 >     PIVOT : FLOAT;
81 >     M: INTEGER;
82 >
83 >     begin
84 >         M:=N + 1;
85 >         for I in 1..N loop
86 >             PIVOT:=Ja(I,1);
87 >             text_io.put(prin,PIVOT);text_io.put_line(prin,"<= PIVOT");
88 >             for J in 1..M loop
89 >                 Ja(I,J):=Ja(I,J)/PIVOT;
90 >             end loop;
91 >             for J in I+1..N loop
92 >                 PIVOT:=Ja(J,1);
93 >                 text_io.put(prin,PIVOT);text_io.put_line(prin,"<= PIVOT2");
94 >                 for K in 1..N loop
95 >                     Ja(J,K):=Ja(J,K)-PIVOT*Ja(I,K);
96 >                 end loop;
97 >                 Ja(J,I):=0.0;
98 >             end loop;
99 >         end loop;
100 >
101 >         for I in reverse 2..N loop
102 >             for J in 1..I-1 loop
103 >                 Ja(J,M):=Ja(J,M)-Ja(J,I)*Ja(I,M);
104 >                 Ja(J,I):=0.0;
105 >             end loop;
106 >         end loop;
107 >     end GAUSS;
108 >
109 > -----
110 >
111 > procedure newton(x:in out f_array;precis:f_float) is
112 >
113 >     use Proc1;
114 >
115 > procedure TREAT_MATRIX(n : integer) is
116 >     system:matrix;
117 >     singular : exception;
118 >     type matrix is array (1..10,1..10) of float;
119 >     epsilon : constant float := 1.0E-5 ;
120 >     size : integer;
121 >     temp,det : float;
122 >

```

```

< 123 > procedure determinant is
< 124 >   ans : float;
< 125 >   i,j,jj:integer;
< 126 >   e_flg:boolean;
< 127 >
< 128 >
< 129 >   procedure sauss(n:integer) is
< 130 >     pivot:float;
< 131 >     i,j,k:integer;
< 132 >
< 133 >     procedure chenge(xj:integer) is
< 134 >       ii,jj:integer;
< 135 >       t :float;
< 136 >       begin
< 137 >         iff:=xj+1;
< 138 >         while system(ii,j)=0.0 loop
< 139 >           iff:=ii+1;
< 140 >           if ii>n then e_flg:=true;
< 141 >           end if;
< 142 >         end loop;
< 143 >         for jj in 1..n loop
< 144 >           t:=system(xj,jj);
< 145 >           system(xj,jj):=system(ii,jj);
< 146 >           system(ii,jj):=t;
< 147 >         end loop;
< 148 >       end chenge;
< 149 >
< 150 >       begin
< 151 >         sub;
< 152 >         for j in 1..n-1 loop
< 153 >           for i in j+1..n loop
< 154 >             if system(j,j)=0.0 then chenge(j);
< 155 >             end if;
< 156 >             exit sub when e_flg;
< 157 >             pivot:=system(i,j)/system(j,j);
< 158 >             for k in 1..n loop
< 159 >               system(i,k):=system(i,k)-system(j,k)*pivot;
< 160 >             end loop;
< 161 >           end loop;
< 162 >         end loop;
< 163 >         for i in 1..n loop
< 164 >           ans:=ans*system(i,i);
< 165 >         end loop;
< 166 >       end sauss;
< 167 >
< 168 >       begin
< 169 >         system:=j;
< 170 >         e_flg:=false; ans:=1.0;
< 171 >         sauss(n);
< 172 >         text_io.put(prin,ans);text_io.put(prin,cr);
< 173 >         if abs(ans) < epsilon
< 174 >           then raise singular;
< 175 >         end if;
< 176 >       end determinant;
< 177 >
< 178 >
< 179 >   begin
< 180 >     determinant;
< 181 >     exception
< 182 >       when singular =>
< 183 >         text_io.put_line("MATRIX IS SINGULAR!");
< 184 >   end TREAT_MATRIX;

```

```

185 >
186 > procedure J(x:f..errasf;Ja:out matrix) is
187 >   begin
188 >     Jac(x,Ja);
189 >     TREAT_MATRIX(n);
190 >   end J;
191 >
192 >
193 >   begin
194 >     found := false;
195 >     i:=1;
196 >     while not found and (i <= 100) loop
197 >       J(x,Ja);
198 >       for J in 1..n loop
199 >         Ja(J,n+1) := -f(x,J);
200 >       end loop;
201 >       for J in 1..n loop
202 >         for k in 1..n+1 loop
203 >           TEMP:=Ja(J,k);text_io.put(prin,TEMP);
204 >         end loop;
205 >         text_io.put_line(prin,'<=Ja');
206 >       end loop;
207 >       GAUSS(n,Ja);
208 >       for J in 1..n loop
209 >         root(J) := Ja(J,n+1) + x(J);
210 >         TEMP:=Ja(J,n+1);text_io.put(prin,TEMP);
211 >       end loop;
212 >       text_io.put_line(prin,'<root');
213 >       for J in 1..n loop
214 >         x(J):=root(J);
215 >       end loop;
216 >       fall := 0.0;
217 >       for J in 1..n loop
218 >         fall := fall + abs(f(x,J));end loop;
219 >       if abs(fall) < precis
220 >         then found := true;end if;
221 >       i:=i+1;
222 >     end loop;
223 >     --create(prin,file);
224 >     if found
225 >     then for J in 1..n loop
226 >       text_io.put(prin,' ');
227 >       text_io.put(prin,'root(');
228 >       text_io.put(prin,J);
229 >       text_io.put(prin,')= ');
230 >       buf := root(J);
231 >       text_io.put(prin,buf );
232 >     end loop;text_io.put(prin,cr);
233 >     for J in 1..n loop
234 >       text_io.put(prin,' f');
235 >       text_io.put(prin,J);
236 >       text_io.put(prin,'(root)= ');
237 >       buf:=f(x,J);
238 >       text_io.put(prin,buf);
239 >     end loop;
240 >     text_io.put(prin,bell);
241 >     text_io.put(prin,cr);
242 >   else text_io.put(prin,' ');
243 >     text_io.put(prin,'ROOT NOT FOUND IN 100 ITERATIONS;');
244 >     text_io.put(prin,'root so far =');
245 >     for J in 1..n loop buf := root(J);
246 >       text_io.put(prin,buf );

```



```

< 247 >         text_io.put(prin," J ?");
< 248 >         text_io.put(prin,J);
< 249 >         text_io.put(prin,"(root) = ");
< 250 >         buf:=f(root,J);
< 251 >         text_io.put(prin,buf);
< 252 >     end loop;
< 253 >         text_io.put(prin,cr);
< 254 >     end if;
< 255 >     --close(prin);
< 256 >     end newton;
< 257 >
< 258 > -----
< 259 >
< 260 >     procedure pute(temp:float) is
< 261 >     begin
< 262 >         text_io.put(prin,temp);
< 263 >     end pute;
< 264 >     procedure sete(temp :out float) is
< 265 >     begin
< 266 >         text_io.set(temp);
< 267 >     end sete;
< 268 >
< 269 >     procedure fset(f:out string(1..20)) is
< 270 >     c : character;
< 271 >     begin
< 272 >         loop
< 273 >             text_io.put(c);
< 274 >             text_io.put_line("ENTER VOL/FILE NAME TO PRINT OUT!");
< 275 >             text_io.put(bell);
< 276 >             text_io.set(f);
< 277 >             text_io.put(cr);
< 278 >             text_io.put("O.K.??? (Y/N)");
< 279 >             text_io.set(c);
< 280 >             text_io.put(cr);if (c = 'w') or (c = 'Y') then exit;
< 281 >             end if;
< 282 >         end loop;
< 283 >     end fset;
< 284 >
< 285 >     -----MAIN ROUTINE-----
< 286 >
< 287 >     begin
< 288 >         fset(file);
< 289 >         open(prin,file);
< 290 >         text_io.put("INPUT SIZE!!!! ++*^*^* INTEGER");
< 291 >         text_io.put(bell);text_io.put(prin,cr);
< 292 >         text_io.set(n); text_io.put_line("");
< 293 >         text_io.put_line("INPUT GUESS!!!!");text_io.put(bell);
< 294 >         for J in 1..n loop
< 295 >             sete(guess(J));
< 296 >         end loop;
< 297 >         text_io.put_line("");
< 298 >         text_io.put_line("INPUT PRECIS!!!!");
< 299 >         text_io.put(bell);
< 300 >         sete(precis);
< 301 >         for J in 1..n loop
< 302 >             text_io.put(prin,"X()");text_io.put(prin,J);
< 303 >             text_io.put(prin," = ");
< 304 >             buf := guess(J);
< 305 >             text_io.put(prin,buf);text_io.put(prin,cr);
< 306 >         end loop;
< 307 >         for I in 1..J loop
< 308 >             text_io.put(prin,cr);

```

```

309 >   end loop;
310 >   text_io.put(prin,"precis = ");
311 >   text_io.put(prin,precis);
312 >   text_io.put(prin,cr);
313 >   newton(guess,precis);
314 >   close(prin);
315 >   end newton;
316 >

```

Fig. 3. A preliminary program with the exception handler

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