

AN EXPERIMENTAL APPRAISAL OF ADA CONCURRENCY*

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EXTENDED ABSTRACT

Control abstraction mechanisms play a crucial role to create reliable and high-quality software, particularly in the field of embedded computer systems. Control structure - the mechanisms by which programmers can specify the flow of execution among the components of a program - can be classified as

- (1) statement level control structures
-- to order the activations of individual statements
- (2) program unit level control structures
-- to order the activations of program units
- (3) processing unit level control structures
-- to order the activations of processing units.

In past programmers writing program for embedded computer systems have been required to enable concurrent execution of their programs by interacting with operating systems [1]. Ada provides concurrency at program unit level and even at processing unit level**, as a feature of the language, to be used by the programmers at the application level.

An Ada concurrent system is composed of a set of tasks whose executions can be (conceptually) overlapped in time, i.e., the start of a task can occur when the previously executing task is not terminated.

The tasks in Ada concurrent system must cooperate in order to achieve a common goal. For example, in the producer-consumer problem, correct cooperation requires [4]

A principle of concurrent system: partial ordering among actions

$$P_k \rightarrow C_k \text{ and } C_k \rightarrow P_{k+N} \text{ for all } k (*)$$

where P_k (C_k) denotes the production (consumption) of kth element, and " \rightarrow " should be read as "precedes".

This paper presents an experimental appraisal of Ada concurrent system for the principle (*) by using concurrent numerical algorithm: ACN [2]. The Ada system espoused here is MicroAda/SuperMicro produced by Western Digital Corporation.

CONCURRENT PROGRAM

A sample of Ada concurrent program for ACN algorithm is shown in Fig. 1. The system of nonlinear equations used is

$$f_1(x) = x_1^2 + x_2^2 - 1$$
$$f_2(x) = x_1 - x_2^2.$$

REFERENCES

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Ada is a trademark of the U.S. Department of Defense (Ada Joint Program Office).

** Ada distributed system will be discussed elsewhere.

```

< 0 > -- Program Title :
< 1 > -- ACN(Asynchronous Concurrent Newton)
< 2 >
< 3 > -- Facility :
< 4 > -- This program solves a system of nonlinear equations.
< 5 >
< 6 > -- Feature :
< 7 > -- The order among tasks is free!
< 8 >
< 9 > with text_io,input_output;
< 10 >
< 11 > procedure ACN is
< 12 >
< 13 >     use text_io,input_output;
< 14 >
< 15 >     MAXSIZE:constant INTEGER:=2;
< 16 >     subtype INDEX is INTEGER range 1..MAXSIZE;
< 17 >     type RMATRIX is array(INDEX,INDEX) of FLOAT;
< 18 >     type RARRAY is array (INDEX) of FLOAT;
< 19 >     type IARRAY is array(INDEX) of INTEGER;
< 20 >
< 21 >     task LINEAR;
< 22 >
< 23 >     task JACOBIAN is
< 24 >         entry STOP;
< 25 >     end JACOBIAN;
< 26 >
< 27 >     task BUFFER_J is
< 28 >         entry SEND (J:in RMATRIX);
< 29 >         entry RECEIVE (J:out RMATRIX);
< 30 >     end BUFFER_J;
< 31 >
< 32 >     task BUFFER_L is
< 33 >         entry SEND (X:in RARRAY);
< 34 >         entry RECEIVE (X:out RARRAY);
< 35 >     end BUFFER_L;
< 36 >
< 37 > -----
< 38 >
< 39 >     task body LINEAR is          -- This task solves linear systems.
< 40 >         J:RMATRIX;
< 41 >         X,ROOT,B,C:RARRAY;
< 42 >         NORM,BUF,BUF1,BUF2,PRECIS:FLOAT;
< 43 >         MAX_ITERATION,I:INTEGER;
< 44 >         REPEAT,FOUND:BOOLEAN;
< 45 >         ch:character;
< 46 >         NAME:STRING(1..20);
< 47 >         SUB:IARRAY;
< 48 >         SINGULAR:exception;
< 49 >
< 50 >     package IN_OUT is          -- This package treats input/output.
< 51 >         procedure INPUT;
< 52 >         procedure OUTPUT;
< 53 >         procedure MESSAGE;
< 54 >     end IN_OUT;
< 55 >
< 56 > -----
< 57 >
< 58 >     package body IN_OUT is
< 59 >         prin : out_file;
< 60 >         cons : in_file;
< 61 >
< 62 >         procedure INPUT is
< 63 >             begin
< 64 >                 put("Output file? : ");
< 65 >                 set(NAME);
< 66 >                 open(prin,NAME);
< 67 >                 open(cons,NAME);

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68 > put_line(prin,"");put_line(prin,"Initial value is");
69 > for I in 1..2 loop
70 >   put(prin," X(");put(prin,I);put(prin,")=");
71 >   set(cons,BUF);put(prin,BUF);X(I):=BUF;
72 >   put_line(prin,"");
73 > end loop;
74 > put(prin,"Precise ");
75 > set(cons,PRECIS);put(prin,PRECIS);
76 > put_line(prin,"");
77 > put(prin,"Enter max number of iteration : ");
78 > set(cons,MAX_ITERATION);
79 > put_line(prin,"");
80 > end INPUT;
81 >
82 > Procedure OUTPUT is
83 >   begin
84 >     if FOUND
85 >     then put_line(prin,"The solution is");
86 >       for I in 1..2 loop
87 >         put(prin," X(");put(prin,I);put(prin,")=");
88 >         BUF:=ROOT(I);put(prin,BUF);put_line(prin,"");
89 >       end loop;
90 >     else put(prin,"The solution was not found in ");
91 >       put(prin,MAX_ITERATION);
92 >       put_line(prin," iterations");
93 >       put_line(prin,"The final value is");
94 >       for I in 1..2 loop
95 >         put(prin," X(");put(prin,I);put(prin,")=");
96 >         BUF:=ROOT(I);put(prin,BUF);put_line(prin,"");
97 >       end loop;
98 >     end if;
99 >     put_line(prin,"continue? ");
100 >     set(cons,ch);
101 >     if (ch = 'y') or (ch = 'Y') then
102 >       REPEAT := true;
103 >     else
104 >       REPEAT := false;
105 >     end if;
106 >     put_line(prin,"");
107 >     put_line(prin,"");
108 >     close(prin);
109 >     close(cons);
110 >   end OUTPUT;
111 >
112 > Procedure MESSAGE is
113 >   begin
114 >     put_line(prin,"");put_line(prin,"");
115 >     put_line(prin,"The matrix of coefficient is sinsular");
116 >     put_line(prin,"");
117 >     put_line(prin,"Cannot continue processing");
118 >     put_line(prin,"");
119 >   end MESSAGE;
120 >
121 > end IN_OUT;
122 >
123 > -----
124 >
125 > function F1(X:in RARRAY) return FLOAT is
126 >   begin
127 >     return X(1)**2+X(2)**2-1.0;
128 >   end F1;
129 >
130 > function F2(X:in RARRAY) return FLOAT is
131 >   begin
132 >     return X(1)-X(2)**2;
133 >   end F2;
134 >

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< 135 > procedure LU_FACTOR(N:in INTEGER;A:in out RMATRIX) is
< 136 >
< 137 > use IN_OUT;
< 138 >
< 139 > INDEX,J:INTEGER;
< 140 > PIVOT,MAX,AB,T:FLOAT;
< 141 >
< 142 > begin
< 143 >   for I in 1..N loop
< 144 >     SUB(I):=I;
< 145 >   end loop;
< 146 >   for K in 1..N-1 loop
< 147 >     MAX:=0.0;
< 148 >     for I in K..N loop
< 149 >       T:=A(SUB(I),K);
< 150 >       AB:=abs(T);
< 151 >       if AB>MAX then
< 152 >         MAX:=AB;
< 153 >         INDEX:=I;
< 154 >       end if;
< 155 >     end loop;
< 156 >     if MAX<=1.0E-7 then
< 157 >       raise SINGULAR;
< 158 >     end if;
< 159 >     J:=SUB(K);
< 160 >     SUB(K):=SUB(INDEX);
< 161 >     SUB(INDEX):=J;
< 162 >     PIVOT:=A(SUB(K),K);
< 163 >     for I in K+1..N loop
< 164 >       A(SUB(I),K):=-A(SUB(I),K)/PIVOT;
< 165 >       for J in K+1..N loop
< 166 >         A(SUB(I),J):=A(SUB(I),J)+A(SUB(I),K)*A(SUB(K),J);
< 167 >       end loop;
< 168 >     end loop;
< 169 >   end loop;
< 170 >   for I in 1..N loop
< 171 >     BUF:=A(SUB(I),I);
< 172 >     if abs(BUF)<1.0E-7 then
< 173 >       raise SINGULAR;
< 174 >     end if;
< 175 >   end loop;
< 176 >   exception when SINGULAR=>
< 177 >     MESSAGE; -- Messase for unsolvable systems.
< 178 >     raise;
< 179 > end LU_FACTOR;
< 180 >
< 181 > procedure SOLVE(N:in INTEGER;A:in RMATRIX;
< 182 > C:in RARRAY;X:out RARRAY) is
< 183 >
< 184 > begin
< 185 >   if N=1 then
< 186 >     X(1):=C(1)/A(1,1);
< 187 >   else
< 188 >     X(1):=C(SUB(1));
< 189 >     for K in 2..N loop
< 190 >       X(K):=C(SUB(K));
< 191 >       for I in 1..K-1 loop
< 192 >         X(K):=X(K)+A(SUB(K),I)*X(I);
< 193 >       end loop;
< 194 >     end loop;
< 195 >     X(N):=X(N)/A(SUB(N),N);
< 196 >     for K in reverse 1..N-1 loop
< 197 >       for I in K+1..N loop
< 198 >         X(K):=X(K)-A(SUB(K),I)*X(I);
< 199 >       end loop;
< 200 >       X(K):=X(K)/A(SUB(K),K);
< 201 >     end loop;
< 202 >   end if;
< 203 > end SOLVE;

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< 204 >
< 205 >     use IN_OUT;
< 206 >
< 207 >     begin
< 208 >     loop
< 209 >         INPUT;
< 210 >         FOUND:=false;
< 211 >         I:=1;
< 212 >         while not FOUND and (I<=MAX_ITERATION) loop
< 213 >             BUFFER_L.SEND(X); -- entry call
< 214 >             BUFFER_J.RECEIVE(J); -- entry call
< 215 >             LU_FACTOR(2,J);
< 216 >             B(1):=-F1(X);
< 217 >             B(2):=-F2(X);
< 218 >             SOLVE(2,J,B,C);
< 219 >             for K in 1..2 loop
< 220 >                 ROOT(K):=X(K)+C(K);
< 221 >             end loop;
< 222 >             BUF1:=F1(ROOT);
< 223 >             BUF2:=F2(ROOT);
< 224 >             NORM:=abs(BUF1)+abs(BUF2);
< 225 >             if NORM<PRECIS
< 226 >                 then FOUND:=true;
< 227 >             end if;
< 228 >             X:=ROOT;
< 229 >             I:=I+1;
< 230 >         end loop;
< 231 >         OUTPUT;
< 232 >         if not REPEAT then
< 233 >             exit;
< 234 >         end if;
< 235 >     end loop;
< 236 >     JACOBIAN.STOP; -- entry call
< 237 >
< 238 >     exception
< 239 >         when SINGULAR =>
< 240 >             JACOBIAN.STOP; -- entry call
< 241 >     end LINEAR;
< 242 >
< 243 > -----
< 244 >
< 245 >     task body BUFFER_L is
< 246 >         SIZE:constant INTEGER :=5;
< 247 >         BUFFER:array(1..SIZE) of RARRAY;
< 248 >         NEXTIN,NEXTOUT:INTEGER range 1..SIZE :=1;
< 249 >         CONTAINS:INTEGER range 0..SIZE :=0;
< 250 >     begin
< 251 >         loop
< 252 >             select
< 253 >                 when CONTAINS>0 =>
< 254 >                     accept RECEIVE(X:out RARRAY) do
< 255 >                         X:=BUFFER(NEXTOUT);
< 256 >                     end RECEIVE;
< 257 >                     NEXTOUT:=NEXTOUT mod SIZE+1;
< 258 >                     CONTAINS:=CONTAINS-1;
< 259 >                 or
< 260 >                 when CONTAINS<SIZE =>
< 261 >                     accept SEND(X:in RARRAY) do
< 262 >                         BUFFER(NEXTIN):=X;
< 263 >                     end SEND;
< 264 >                     NEXTIN:=NEXTIN mod SIZE +1;
< 265 >                     CONTAINS:=CONTAINS+1;
< 266 >                 or
< 267 >                 terminate;
< 268 >             end select;
< 269 >         end loop;
< 270 >     end BUFFER_L;
< 271 >
< 272 > -----

```

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< 273 >
< 274 > task body JACOBIAN is -- This task computes Jacobian matrix
< 275 >     X:RARRAY;
< 276 >     J:RMATRIX;
< 277 >     begin
< 278 >         loop
< 279 >             select
< 280 >                 accept STOP do
< 281 >                     exit;
< 282 >                 end STOP;
< 283 >             else -- Conditional entry call
< 284 >                 BUFFER_L.RECEIVE(X); -- entry call
< 285 >                 J(1,1):=2.0*X(1);
< 286 >                 J(1,2):=2.0*X(2);
< 287 >                 J(2,1):=1.0;
< 288 >                 J(2,2):=-2.0*X(2);
< 289 >                 BUFFER_J.SEND(J); -- entry call
< 290 >             end select;
< 291 >         end loop;
< 292 >     end JACOBIAN;
< 293 >
< 294 > -----
< 295 >
< 296 > task body BUFFER_J is
< 297 >     SIZE:constant INTEGER :=5;
< 298 >     BUFFER:array (1..SIZE) of RMATRIX;
< 299 >     NEXTIN,NEXTOUT:INTEGER range 1..SIZE :=1;
< 300 >     CONTAINS:INTEGER range 0..SIZE :=0;
< 301 >     begin
< 302 >         loop
< 303 >             select
< 304 >                 when CONTAINS>0 =>
< 305 >                     accept RECEIVE(J:out RMATRIX) do
< 306 >                         J:=BUFFER(NEXTOUT);
< 307 >                     end RECEIVE;
< 308 >                     NEXTOUT:=NEXTOUT mod SIZE+1;
< 309 >                     CONTAINS:=CONTAINS-1;
< 310 >                 or
< 311 >                 when CONTAINS<SIZE =>
< 312 >                     accept SEND(J:in RMATRIX) do
< 313 >                         BUFFER(NEXTIN):=J;
< 314 >                     end SEND;
< 315 >                     NEXTIN:=NEXTIN mod SIZE+1;
< 316 >                     CONTAINS:=CONTAINS+1;
< 317 >                 or
< 318 >                     terminate;
< 319 >                 end select;
< 320 >             end loop;
< 321 >         end BUFFER_J;
< 322 >
< 323 > -----
< 324 >
< 325 >     begin
< 326 >         null;
< 327 >     end ACN;
< 328 >
< 329 >

```

Fig.1 Ada Concurrent Program