グラフのk辺連結化問題に対する新しい近似解法

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概要:本論文ではコスト付きのk辺連結化問題(W-kECA)に対する近似解法について報告する.我 我は既にW-kECAに対して4つの近似解法を提案し,比較実験では最大コストマッチングを用い た近似解法FSMが最良であることを示した.ここでは,次の2つの結果を与える.第一に,W-kECA に対する新しい近似解法MWを提案し,辺連結度を1だけ上げるW-kECAに対してMWの近似解は 最適解の2倍以下で抑えられることを理論的に証明する.第二に,近似解を改良するための辺の交 換手法EXCHANGEを既存の4つの近似解法とMWに組み込み,その有効性を実験的に明示する. さらにEXCHANGEの組み込み後でも,これらの5つの近似解法の中でFSMがやはり最良の近似解 を与えることも実験的に示す.

New Approximation Algorithms for the k-Edge-Connectivity Augmentation Problem

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Abstract: New approximation algorithms for the weighted k-edge-connectivity augmentation problem (W-kECA) are considered. We have already proposed four approximation algorithms for W-kECA, and have shown experimentally that the approximation algorithm FSM using maximum-cost matching algorithm gives the best approximation among them. In this paper, two results are given. First, a new approximation algorithm MW is proposed, and it is proved theoretically that MW produces approximation whose total cost can be bounded by twice the optimum for the case where the edge connectivity is increased by one. Secondly a simple postprocessing for improvement of a solution is incorporated into any one of the previous four algorithms as well as MW, and it is experimentally shown that total cost of each solution is greatly reduced. It is also presented that, even after such improvement, FSM remains giving the best approximation among these five algorithms.

1. Introduction

The k-edge-connectivity augmentation problem (kECA for short) is defined by "Given a graph G'=(V,E'), a cost function $c:V\times V\to Z^+$ and a positive integer k, find a minimum-cost set E" of edges, each connecting distinct vertices of V, such that the edge-connectivity of $G''=(V,E'\cup E'')$ is k, where $V\times V=\{\{u,v\}|u,v\in V,u\neq v\},Z^+$ is the set of nonnegative integers and the edge-connectivity of a graph G, ec(G), is the minimum number of edges whose deletion disconnect it."

The problem is called the weighted version, denoted by W-kECA, if there may exist some distinct costs and the unweighted one, denoted by UW-kECA, otherwise. Costs $c(\{u,v\})$ for $\{u,v\} \in V \times V$ is denoted as c(u,v) for simplicity, and we assume c(u,v)=1 for any $\{u,v\} \in V \times V$ in UW-kECA. Let kECA(*,**) denote kECA with the following restriction (i) and (ii) on G' and E", respectively: (i) * is set to S if G' is required to be simple, and * means that G' may be a multiple graph; (ii) ** is set to SA if increase in edge-multiplicity in constructing G" is prohibited, and is set to MA otherwise. Let $\lambda = cc(G')$ and $k = \lambda + \delta$ with $\delta \ge 0$.

Results related to W-kECA are very briefly mentioned. For the NP-completeness of W-kECA, see [1,4] for k=2, [20] for E'= \emptyset and k= λ + δ with $\delta \ge 1$, [21] for k=3, and [12] for $k=\lambda+\delta$ with $\delta=1$. For UW-kECA, see [3,6,15,20,22]. Concerning approximation algorithms for W-kECA, see [4] for k=2, [21] for k=3, and [11,12,13,18,19] for general k. [11] showed that, for W-kECA, there is an algorithm that produces worst approximation bounded by twice the optimum. Its time complexity is $O(k|V|(|E'|+\delta|V|^2)\log|V|)$. Their algorithm is based on an algorithm for finding k edgedisjoint arborescences of minimum total cost [5], and it does not seem that its implementation is easy. In [12,13,18,19], four approximation algorithms FSA, FSM, SMC and HBD for W-kECA were proposed, and they were evaluated theoretically and experimentally. Among them, FSM based on minimum-cost matchings experimentally gives the best approximation, even though it produces unbounded approximation for some inputs.

The paper has two subjects. First, a new approximation algorithm MW for W-kECA is proposed, and it is proved theoretically that MW produces approximation whose total cost can be bounded by twice the optimum for the case where the edge connectivity is increased by one. Secondly a simple postprocessing for replacing edges of a solution is incorporated into any one of the previous four algorithms as well as MW, and it is experimentally shown that total cost of each solution is greatly reduced. It is also presented that, even after such modification, FSM remains giving the best approximation among these five algorithms.

Approximation algorithms considered in this paper can be applied to both W-kECA(*,MA) and W-kECA(*,SA), and they are also useful to obtain approximate solutions for UW-kECA(*,SA) which is an open problem (see [16]). W(UW)-kECA(*,SA) can be handled if we modify a cost function c such that $c(u,v)=\infty$ for any $\{u,v\}\in V\times V$ with $(u,v)\in E'$.

2. Preliminaries

2.1. Basic definitions

Technical terms not given here can be identified in [2,8,17]. An undirected graph G=(V(G),E(G)) or G=(V,E) (directed graph G=(V(G),A(G)) or G=(V,A)), respectively) consists of a finite nonempty set V(G) (V(G)) of vertices and a finite set E(G) (A(G)) of undirected (directed) edges. An undirected edge e incident upon two vertices u, v in G is denoted by (u,v). A directed edge e emanating from u and entering v is denoted by <u,v>. In this paper, the term "a graph" means an undirected or a directed multigraph without self-loops unless otherwise stated.

A path P between u and v, or a (u,v)-path, in G is denoted as $P_G(u,v)$ or P(u,v). A pair of multiple edges are considered as a cycle of length two. For two vertices u, v of G, let M(u,v;G), or simply M(u,v), denote the maximum number of pairwise edge-disjoint paths between u and v. For a directed graph $\overrightarrow{G}=(V(G),A(G))$, we use similar notations.

For a nonempty vertex set $S \subset V(G)$, we denote $C(S,\overline{S}) = \{(u,v) \in E(G) | u \in S \text{ and } v \in \overline{S} \}$, where $\overline{S} = V(G) - S$, it is called a *cut* in G. A cut whose cardinality is k is often called a *k-cut*. A cut $C(S,\overline{S})$ is called a *minimum cut* if its cardinality is minimum among all cuts of G. The *edge-connectivity* (denoted by ec(G)) of G is the number of edges in a minimum cut of G. G is said to be *k-edge-connected* if $ec(G) \ge k$. A *k-edge-connected component* (*k-ecc* for short) of G is a subset $S \subseteq V(G)$ satisfying (a) and (b): (a) $M(u,v;G) \ge k$ for any pair $u,v \in S$; (b) S is a maximal set that satisfies (a). Note that distinct *k-eccs* are disjoint. It is known that $ec(G) \ge k$ if and only if V(G) is a *k-ecc*. A 1-ecc is simply called a *component*. A *degree* of a vertex v in G is the number of edges incident upon v in G, and it is denoted by $d_G(v)$ or simply d(v). v is often called a *degree-d(v) vertex*.

For a set $R \subseteq V(G) \cup E(G)$, let G[R] denote the subgraph having $R \cap V(G)$ as its vertex set and $\{(u,v) \in E(G)\}$ $u,v \in R \cap V(G)$ and $(u,v) \in R \cap E(G)\}$ as its edge set. G[R] is called the *subgraph* of G *induced* by R (or the *induced subgraph* of G by R). Deletion of $R \subseteq V(G) \cup E(G)$ from G is to construct $G[V(G) \cup E(G) - R]$, which is often denoted as G-R. For a set E' of edges such that $E' \cap E(G) = \emptyset$, let G + E' denote the graph $(V(G), E(G) \cup E')$. Throughout the paper, we often write a singleton set $\{x\}$ simply as x.

A cactus is an undirected connected graph in which any pair of cycles share at most one vertex: each shared vertex is a cutpoint. An edge in a cactus is called a cycle edge if it is contained in a cycle; otherwise it is called a tree edge. A leaf of a cactus is either a vertex v with d(v)=1 or v' included in a cycle with d(v')=2. An arborescence is a directed acyclic graph with one specified vertex, called the

root, having no entering edges, and all other vertices having exactly one entering edge. For a vertex v in a rooted tree T, let T_v denote the subgraph of T induced by all descendants of v (including v itself), where we virtually direct all edges from the root towards leaves, and vertices reachable from a vertex v are called descendants of v; ancestors of v are those vertices from which v is reachable. For any pair $\{u, v\}$ of vertices in a rooted tree T, let $LCA_T(u,v)$ or LCA(u,v) denote the least (or nearest) common ancestor of u and v.

Given a set T and a mapping c:T \to Z⁺, we use a notation c(T)= $\sum c(x)$ for T' \subseteq T.

x∈T

2.2. Structural graphs

A structural graph F(G) [10] of a undirected multigraph G=(V,E) with edge-connectivity $ec(G)=\lambda$ is a representation for all minimum cuts of G. F(G) is an edge-weighted cactus of O(|V|) nodes and edges such that each tree edge has weight λ and each cycle edge has weight $\lambda/2$. Particularly if λ is odd then F(G) is a edge-weighted tree. Each vertex in G maps to exactly one vertex in F(G), and F(G) may have some other vertices, called *empty vertices*, to which no vertices of G are mapped. Let $\varepsilon(G) \subseteq V(F(G))$ denote the set of all empty vertices of F(G). Note that any minimum cut of G is represented as either a tree edge or a pair of two cycle edges in the same cycle in F(G), and vice versa. Let $\rho:V(G) \rightarrow V(F(G))-\varepsilon(G)$ denote this mapping. We use the following notations $\rho(X) = \{\rho(v)|v \in X\}$ for $X \subseteq V$, and $\rho^{-1}(Y) = \{u \in V|\rho(u) \in Y\}$ for $Y \subseteq V(F(G))$.

It is shown that F(G) can be constructed in O(|V||E|) time [10] or $O(|E|+\lambda^2|V|\log(|V|))$ time [6]. Note that if λ is even then replacing each tree edge by a pair of multiple edges preserves the properties of structural graphs and makes their handling easy because the resulting graphs have no bridges. This graph and a tree in the case where λ is odd are called *modified cactuses*. In this paper, F(G) denotes a modified cactus unless otherwise stated. Let Z be a set of edges connecting vertices of F(G) and such that $Z \cap E(F(G)) = \emptyset$. Suppose that $ec(F(G)+Z) \ge 2$ if λ is odd or $ec(F(G)+Z) \ge 3$ if λ is even. Then we call Z a solution to F(G).

3. Approximation Algorithms

We first describe a general scheme, as an algorithm REC, for finding an approximate solution E" to W-kECA. REC repeatedly finds approximate solution for W-(λ +1)ECA. REC first constructs a structural graph F(G'), also denoted by $G_s'=(V_s,E_s')$ (see Fig.1(1),(2)), and computes a cost function $c_s:V_s\times V_s\to Z^+\cup \{\infty\}$ and a backpointer $b_s:V_s\times V_s\to V\times V$ defined as follows:

$$c_s(u,v) = \min\{\{\infty\} \cup \{c(x,y) | x \in \rho^{-1}(u) \text{ and } y \in \rho^{-1}(v)\}\};$$

$$b_s(u,v) = \begin{cases} (x,y) \text{ if } c_s(u,v) = c(x,y) \text{ with } x \in \rho^{-1}(u) \text{ and } y \in \rho^{-1}(v) \\ \emptyset & \text{if } c_s(u,v) = \infty \end{cases}$$

where $\rho^{-1}(w)$ is a $(\lambda+1)$ -ecc of G' and is represented as

 $w \in V_s - \varepsilon(G')$ in F(G).

The following lemma shows that it suffices to consider W-(λ +1)ECA for a cactus G_s '=(V_s , E_s ') (instead of G').

Lemma 1. If $ec(G'+E'') \ge \lambda + 1$ for some E'' then there is E_s'' with $c_s(E_s'') \le c(E'')$ such that E_s'' is a solution to G_s' . For a set E_s'' , let $b_s(E_s'') = \{b_s(u,v) | (u,v) \in E_s''\}$ with multiplicity deleted. If E_s'' is a solution to G_s' then $ec(G'+b_s(E_s'')) \ge \lambda + 1$ and $c_s(E_s'') \ge c(b_s(E_s''))$. \blacklozenge

The algorithm REC for W-kECA is described as follows.

Algorithm REC;

/* Input: a graph G = (V,E'), a cost function $c:V \times V \rightarrow Z^+$ and a positive integer k */

/* Output: An approximate solution E" to W-kECA */ begin

- 1. $H' \leftarrow G'$; $E'' \leftarrow \emptyset$;
- 2. Construct a structural graph $G_s'=(V_s,E_s')(=F(H'))$ of H'; $\theta\leftarrow ec(H')$;
- 3. if 0≥k then goto Step 9;
- 4. Compute a cost function c_s and a backpointer b_s;
- Find an edge set F_s of small total cost c_s(F_s) such that F_s is a solution to G_s';
- Construct another solution F_s' from F_s by a postprocessing;
- Γ←{b(u,v)∈ V×VI(u,v)∈ F_s'} (with multiplicity of edges deleted);
- 8. $H' \leftarrow H' + \Gamma$; $E'' \leftarrow E'' \cup \Gamma$; goto Step 2;
- 9. end.

Constructing G_s ', c_s and b_s can be done in $O(\Delta+|V|^2)$ time, where Δ is the time complexity of finding a structural graph of G' at Step 2 in the algorithm REC and $\Delta=\min\{|V||E'|, |E'|+\lambda^2|V|\log(|V|)\}$ [6,10]. If Step 5 and Step 6 can be done in $O(\xi)$ time then REC for W-($\lambda+1$)ECA runs in $O(\Delta+|V|^2+\xi)$ time.

Thus the remaining task is to devise an efficient algorithm producing a good approximate solution F_s to G_s' in Step 5 of REC for the case where ec(H') < k. In [12,13,18,19], four procedures FSA*, FSM*, SMC* and HBD* were proposed for Step 5 of REC. (In these papers, the algorithm EC, which is REC without Step 6, was considered, and EC with FSA*, for example, was denoted as FSA, and similarly for others.) In this paper, we propose another procedure MW* for Step 5 of REC, as well as a postprocessing for improving a solution F_s at Step 6 of REC. They will be explained in 3.1 and 3.2, respectively. REC with MW* is denoted as RMW, and similarly for other procedures.

3.1. MW*

We describe the procedure MW* based on a minimum-cost arborescence algorithm [7]. MW* use the following procedure REMAKE that changes a modified cactus G_s ' (=F(G')) into a spanning tree G_d ' by adding some dummy vertices (see Fig.1(2),(3)). Notice that if ec(G') is odd then G_s ' is a tree.

procedure REMAKE;

/* Input: A structural graph $G_s'=(V_s,E_s')$ of H', c_s and b_s */ /* Output: A tree $G_d'=(V_d,E_d'),\,c_d$ and b_d */

begin

1. $V_d \leftarrow V_s$; $E_d \leftarrow E_s$; $W \leftarrow \emptyset$; for every pair $\{u, v\} \in V_s \times V_s$ do begin $c_d(u, v) \leftarrow c_s(u, v)$;

 $c_d(u, v) \leftarrow c_s(u, v);$ $b_d(u, v) \leftarrow b_s(u, v)$ end;

2. if ec(H') is odd then goto 7;

3. Delete multiplicity of edges in Ed;

Find all cycles in G_d by a depth-first-search;

5. for each cycle C do

begin

 $V_d \leftarrow V_d \cup w_C$; /* w_C is a dummy vertex for C. */ $W \leftarrow W \cup \{w_C\}$; $E_d' \leftarrow E_d' \cup \{(u, w_C) \mid u \text{ is a vertex on C}\}$; $E_d' \leftarrow E_d' - \{e \mid e \text{ is an edge on C}\}$ end:

6. for each dummy vertex $w_c \in W$ do for each vertex u in V_d do begin $c_d(w_{C}, u) \leftarrow \infty$; $b_d(w_{C}, u) \leftarrow \varnothing$ end;

7. end;

In the procedure MW*, we choose a leaf r of a cactus $G_s'=(V_s,E_s')$ and we call it the root of G_s' (or of G_d'). After a tree $G_d'=(V_d,E_d')$ is constructed from G_s' by REMAKE, we execute the breadth first search (BFS) starting from r and define son-parent and descendant-ancestor relations on Gd': if v is visited from u and (u,v)∈ E_d' then v is a son of u and u is the parent of v, and if v' is reached by BFS starting from u' then v' is a descendant of u' and u' is an ancestor of v'. Suppose Gs' has at least one cycle whose length is more than 2. For each cycle C of G_s , let $s(C) \in V(C)$ denote the vertex which is nearest to the root r, and s(C) is called the starting vertex of C. (Note that s(C) is the first visited vertex in C when Gs' is searched by the breadth-first search starting from r.) We number the vertices of C as $v_C^0(=s(C))$, $\mathbf{v}_{C}^{1},\,\mathbf{v}_{C}^{2},\,...,\,\mathbf{v}_{C}^{\mathit{l(C)-1}}$ clockwise, where $\mathit{l(C)}$ denotes the length of C. Let $L_C(j,k)$ denote the set of vertices v_C^J through v_C^k clockwise on C for j≤k. For any vertex u∉ V(C), let $A_C(j,k;u) = \{\langle v,u \rangle | v \in L_C(j,k)\}.$ Note that if $0 < j \le k < l(C)$ then $v_C^0 \notin L_C(j,k)$. Let u, v be vertices of V_d such that u is neither an ancestor nor a descendant of v. Consider the situation that $t=LCA_{G_d}(u,v)\in W=V_d-V_s$, that is, t is a dummy vertex and $t=w_C$ for a cycle C of G_s '. Let u(C) and v(C) denote the vertices of C such that the (u,t)-path and the (v,t)-path of G_d' pass though, respectively. For notational simplicity, we assume that u(C) appears before v(C) if we start from s(C) and go around C clockwise. If u(C)=v_C and $v(C)=v_C^k$ with $j \le k$ then $L_C(j,k)$ is sometimes denoted as $L_C(u(C), v(C))$, and we denote

procedure MW*;

/* Input: $G_s'=(V_s,E_s')$, c_s and b_s */

/* Output: A set F_s of edges, each connecting distinct vertices of V_s, such that F_s is a solution to G_s' */
begin

1. Choose any leaf r of Gs' as the root;

 Construct a tree T=G_d'=(V_d,E_d'), c_d, b_d from G_s', c_s, b_s by REMAKE;

3. Construct a directed tree $\overrightarrow{T=G_d}'=(V_d,A_d')$ from T by directing each edge of E_d' toward r (see Fig.1(4));

/* Construction of a directed graph $\overrightarrow{G_d}=(V_d,A_d)$, a cost function $\overrightarrow{c_d}:A_d\to Z^+\cup \{\infty\}\cup \{0\}$ and backpionters $\overrightarrow{b_d}:A_d\to CAND.$ */

A_d←A_d';

for each $\vec{c} \in A_d$ do begin $\vec{c}_d(\vec{c}) \leftarrow 0$; $\vec{b}_d(\vec{c}) \leftarrow \emptyset$ end; Construct a complete graph $G_s = (V_s, E_s)$ with $E_s \cap E_s' = \emptyset$;

 $CAND \leftarrow \{(u,v) \in E_s | \{u,v\} \in V_s \times V_s, c_s(u,v) \neq \infty\};$

for each edge e∈ (u,v)∈ CAND do

begin /* constructing the set CD(e) of directed edges */

5.1. if one of {u,v}, say u, is an ancestor of the other, v, in T then CD(e)←{<u,v>}

5.2. else if u is neither an ancestor nor a descendant of v in T then

begin

 $t \leftarrow LCA_T(u,v);$

5.2.1. if t∉ W then CD(e)←{<t,u>, <t,v>}

/* W is the set of dummy vertices in T */

5.2.2. else if $t=w_C \in W$ then $CD(e) \leftarrow A_C(u,v)$;

5.3. $A_d \leftarrow A_d \cup CD(e)$;

for each $f \in CD(e)$ do begin $\vec{c}_d(f) \leftarrow c_d(e)$; $\vec{b}_d(f) \leftarrow e$ end

end;

7. F_s←Ø;

for each $\vec{e} \in A_m$ with $\vec{c}_d(\vec{e}) > 0$ do $F_s \leftarrow F_s \cup \{\vec{b}_d(\vec{e})\}$; Delete multiplicity of edges in F_s (Fig.4); end;

Next, we will prove the correctness of the procedure MW*. From now on, we set θ =2 if λ is odd, and θ =3 if λ is even.

Construction of $\overrightarrow{T}(=\overrightarrow{G}_d)$ and \overrightarrow{b}_d implies the following proposition.

Proposition 1. (1) If u is an ancestor of v on $T(=G_d')$ then u is a reachable from v in T.

- (2) No two dummy vertices in T are adjacent to each other.
- (3) If there is a directed edge $\langle x,y \rangle \in A_d$ in \overrightarrow{G}_d and $(x',y')=\overrightarrow{b}_d(\langle x,y \rangle)$ then x'=y or y'=y. \blacklozenge

From Proposition 1(3), we can assume $\vec{b}_d(\langle x,y \rangle) = (x',y)$ without loss of generality.

We define two vertex sets $S \subseteq V_s$ and $D(S) \subseteq V_d$ for any minimum cut K in G_s '. Note that K is a bridge or a 2-cut. **Definition 1.** For any minimum cut K in G_s ', let $S \subseteq V_s$ be defined by the following (i) or (ii).

- (i) If K is a bridge e₁ or a 2-cut {e₁,e₂} consisting of multiple edges in G_s' then S← {u}, where e₁=(u,u_p)∈ E_d' and u_p denotes the parent of u on T.
- (ii) If K is a 2-cut {e₁,e₂} included in the same cycle in C of G_s' then S←L_C(v₁,u₂), where we assume that e_i=(u_i,v_i) (i=1,2), and u₁,v₁,u₂,v₂ appear clockwise on C.

Let $D(S) \subseteq V_d$ be the union of $V(T_a)$ of all vertices $a \in S$ in T. \bullet **Proposition** 2. If \overrightarrow{G}_d has a directed edge $\langle x,y \rangle \in A_d$ with $x \notin D(S)$ and $y \in D(S)$, and $e' = \langle x',y \rangle = \overrightarrow{b}_d \langle x,y \rangle$ then $x' \notin D(S)$. \bullet **Lemma 2.** If $ext{c}(G_s' + Z) \geq \theta$ for a set $Z \subseteq E_s$ then $\overrightarrow{T} + CD(Z)$ is strongly connected, where $CD(Z) = \bigcup_{e \in Z} CD(e)$.

(Proof) Suppose that T+CD(Z) is not strongly connected, while $ec(G_s'+Z) \ge \theta$ holds. Clearly, r is reachable from any vertex $v \in V_d^-\{r\}$ through edges in T. Suppose u is the nearest vertex from r in T such that u is not reachable from r in T+CD(Z). Note that u_p denotes the vertex with $< u, u_p > \in A(T)$ and that T_v denotes the subtree induced by the set of all descendants of v in T. We select the vertex set $U \subseteq V_d$ containing u, as in the following (a1) or (a2).

- (a1) If up ∉ W then U={u}.
- (a2) u_p=w_C∈ W. We define a vertex set U⊆V(C)⊆V_d by U=L_C(p(u),p'(u)) with 0<p(u)≤p'(u)<l(C), where U is a maximal vertex set such that u∈ U, v_C∈ U and any vertex in U is not reachable from r. From the maximality of U, v_R=v_C^{p(u)-1} and v_L=v_I^{p'(u)+1} are reachable from r in T+CD(Z), where superindices are mod l(C).

Clearly $u \in D(U)$, $u_p \notin D(U)$, and any vertex in D(U) is not reachable from r in $\overrightarrow{T}+CD(Z)$ (by Proposition 1(1)). Note that D(U) denotes the union of $V(T_a)$ of all $a \in U$. Any cut K separating D(U)-W from $V_{s^-}(D(U)-W)$ is a minimum cut in G_s '. (If $u \notin W$ and $u_p \notin W$ then K is a bridge or a 2-cut consisting of multiple edges; if $u \in W$ or $u_p \in W$ then K is a 2-cut consisting of two edges in C.) Because K is not a cut in G_s '+Z, there is an edge $e = (s, v) \in Z$ such that $s \notin D(U)-W$ and $v \in D(U)-W$. Suppose that $v \in V(T_x)$ for a vertex $x \in U$.

Let $t=LCA_T(v,s)$, where t may be equal to s. Then $t\notin D(U)$ and t is reachable from r in T+CD(Z). We select a vertex $z\in V_s$ as in the following (b1) or (b2). Let u' denote the son of t on the path from u to t in T.

- (b1) The case with up ∈ W. If t ∈ W then z=t; otherwise z=u'
- (b2) The case with $\mathbf{u}_p \in W$. If $\mathbf{t} \in W$ then z=t; if $\mathbf{t} \in W$ and $\mathbf{t} \neq \mathbf{u}_p$ then z=u'; if $\mathbf{t} = \mathbf{u}_p \in W$ then we set z to v_R or v_L by the following rule. (See Fig.5.) Let $\mathbf{t} = \mathbf{w}_C$ and v_C^j be on the $<\mathbf{s},\mathbf{t}>$ -path in T. Then set $z=v_R$ if $0 < \mathbf{j} < \mathbf{v}(C)$, or $z=v_L$ if $\mathbf{p}'(u) < \mathbf{j} < \mathbf{l}(C)$.

For such a vertex z, we have $z \notin W$ and $z \notin D(U)$, and z is reachable from r. From the construction of CD(e), there is an edge $\langle z, v \rangle \in CD(e) \subseteq CD(Z)$. This means that $v \in D(U)$ is reachable from r by using $\langle z, v \rangle$, a contradiction. Q.E.D.

Lemma 3. $cc(G_s'+F_s) \ge \theta$.

(Proof) Suppose a minimum cut K exists in $G_s'+F_s$. Then K is a minimum cut of G_s' . Define two vertex sets $S \subseteq V_s$ and $D(S) \subseteq V_d$ for K by Definition 1. Clearly $ec(G_s'+CAND) \ge \theta$ holds. From Lemma 2, $\overrightarrow{G_d}(=\overrightarrow{T}+CD(CAND))$ is strongly connected. Therefore we can find a minimum-cost arborescence $\overrightarrow{T}_m = (V_d, A_m)$ in Step 6 of procedure MW*. \overrightarrow{T}_m has an edge $< w, v > \in A_m$ such that $w \notin D(S)$ and $v \in D(S)$. Suppose $e' = (s, v) = \overrightarrow{b_d}(< w, v >)$. By Proposition 2, $s \notin D(S)$ and $v \in D(S)$. Because $e' \in F_s$, this contradicts that K is a cut in $G_s'+F_s$. Q.E.D. Lemma 4. Let E" be an approximate solution for W- $(\lambda+1)ECA$ by MW and E* be an optimum solution for W- $(\lambda+1)ECA$. Then $c(F_s) \le 2c(E^*)$.

(Proof) Let E_s^* denote the set of edges obtained from E^* by transforming G' and c to G_s' , c_s and b_s as described at the beginning of this section. By Lemma 1, E_s^* is an optimum solution such that $ec(G_s'+E_s^*)\geq \theta$. We will show that $c_d(F_s)\leq 2c_d(E_s^*)$. From Lemma 2, $\overrightarrow{T}+CD(E_s^*)$ is strongly connected and, therefore, it contains an arborescence \overrightarrow{T} rooted at \overrightarrow{r} . Since \overrightarrow{T}_m is a minimum-cost arborescence, $A(\overrightarrow{T}^*)\subseteq A(\overrightarrow{T}+CD(E_s^*))\subseteq A_d$ and $A_m\subseteq A_d$, we have $\overrightarrow{c}_d(A_m)\leq \overrightarrow{c}_d(A(\overrightarrow{T}^*))$. Because each edge of the set CD(e) generated by $e=(u,v)\in E_s^*$ has u or v as an endvertex, \overrightarrow{T}^* contains at most two edges of CD(e) (one edge entering u or another one entering v). All edges of CD(e) have the same $cost c_d(e)$. Hence $\overrightarrow{c}_d(A(\overrightarrow{T}^*))\leq 2c_d(E_s^*)$. Since $c_d(F_s)\leq \overrightarrow{c}_d(A_m)$, we have $c_d(F_s)\leq 2c_d(E_s^*)$. Because $c(E'')=c_d(F_s)$ also holds,

We can show examples for which MW produces worst approximation such that $2c(E^*) \ge c(E^*) > (2-\epsilon)c(E^*)$ for any

we get $c(E'')=c_d(F_s)\leq 2c_d(E_s^*)=2c(E^*)$.

ε>0.

Since Step 5.2.2 spending O(|V|) time is not executed if λ is odd, we obtain the following theorem.

Theorem 1. MW correctly generates E" with $ec(G'+E'') \ge \lambda + 1$ in $O(\Delta + |V|^6)$ time. \bullet

3.2. A postprocessing for improving solutions

We describe a postprocessing EXCHANGE for improvement of approximations. EXCHANGE tries to find a set of at most two edges whose replacement with an edge reduces the total cost of a solution. A solution F_s for G_s ' is called to be *minimal* if, for any $e \in F_s$, $F_s - \{e\}$ is not a solution to G_s '. The procedure REDUCE finds a minimal solution to G_s '.

```
procedure REDUCE(F_s);

/* Input: a solution F_s to G_s' */

/* Output: an improved solution F_s to G_s' */

begin

1. E^{(1)} \leftarrow F_s;

2. while(E^{(1)} \neq \emptyset) do

begin

3. Choose an edge e \in E^{(1)} of largest cost c_d(e);

4. E^{(1)} \leftarrow E^{(1)} - \{e\};

5. E^{(2)} \leftarrow F_s - \{e\};

6. if E^{(2)} is a solution to G_s' then F_s \leftarrow E^{(2)}

end

end;
```

By using REDUCE as a preprocessing, EXCHANGE is stated as follows.

```
prodedure EXCHANGE(Fs);
/* Input: a solution F<sub>s</sub> to G<sub>s</sub>' */
/* Output: an improved solution Fs' to Gs' */
    begin
1. REDUCE(F<sub>s</sub>);
2. F<sub>s</sub>'←F<sub>s</sub>; E<sup>(3)</sup>←F<sub>s</sub>';
3. while (E^{(3)} \neq \emptyset) do
         begin
         Choose an edge e=(u,v)\in E^{(3)} of largest cost c_d(e);
4.
5.
         E^{(3)} \leftarrow E^{(3)} - e;
        if there is an edge set X having at most two edges
6.
             such that (F_s-\{e\})\cup X is a solution to G_s' and
             c_d(e)>c_d(X) then
                  begin
7.
                  find an edge set Xmin of minimum total cost
                      among all such X;
8.
                     \leftarrow (F_s'-\{e\})\cup X_{\min};
                 E^{(3)} \leftarrow E^{(3)} \cup X_{min}
9.
                  end;
        end;
end;
```

Since the number of elements in $E^{(3)}$ is shown to be $O(|V|^2)$ and Step 7 takes $O(|V|^2)$ time for each $e \in E^{(3)}$, the time complexity of EXCHANGE is $O(|V|^4)$.

[12,13,14] show several classes of input problems for which FSM generates unbounded approximate solutions. Fig.6 shows such an example. It has been observed that

RFSM finds optimum solutions to all such problems. In Fig.6, we have OPT=5. FSM generates a solution {(a,g),(b,f),(c,e),(d,h)} with total cost APP=2M+2, and APP/OPT=2M/5 +2/5. On the other hand, EXCHANGE replaces (c,e) and (a,g) with {(a,c), (e,f)} and {(g,h)}, respectively. Hence, RFSM finds an optimum solution consisting of only edges of cost 1 in Fig.6.

We have already found examples for which RFSM produces approximation slightly less than twice the optimum. However we do not know if this is always the case with RFSM. Effect of incorporating EXCHANGE will be shown by experimental results: this will be given in the next section.

4. Experimental Evaluation

4.1. Input data.

First we explain how input data, G' and c, are constructed for W-kECA.

- Two types of data are provided: type C and type T, IVI∈ {10,15,20,40,60, 80,100,120,140,160,180,200} and λ∈ {1,2,3,4,5} (C means cactus-like and T means tree-like: the details are omitted for shortage of space: see [13] for the details).
- 2. Costs on edges are chosen randomly from {1, 2, ..., 99}.

4.2. Experimental results.

We have tried 3000 test data of W-(λ +1)ECA so far. A workstation SUN SPARC station is used. We evaluate our algorithms with respect to the ratio APP/OPT if IVIe {10,15,20} (see Table 1) where the optimum solutions are found by exhaustive search, or with respect to APP/FSM otherwise (see Table 2). APP/OPT is the ratio of approximation of any one of our algorithms to the optimum, and APP/FSM is the ratio of approximation of any our algorithm to that of FSM.

Experimental results show the following (1)-(3).

- (1) Incorporating EXCHANGE greatly improves approximate solutions. (For example, 2548 data for RMW show improvement.) As can been seen from Tables 1 through 3, capability of every algorithm is improved, and, the worse approximate solutions are, the greater the total cost reductions are.
- (2) RFSM shows the best performance: that is, even after incorporating EXCHANGE, FSM remains giving the best approximation. We have 750 data to each of which an optimum solution is obtained by exhaustive search. For 715 data (95.3%) of them, RFSM generates approximate solutions with errors APP/OPT-1<0.05.</p>
- (3) RMW finds the worst approximate solutions in longest computation time among the five algorithms. Although it is theoretically guaranteed that its approximation is bounded by twice the optimum, it shows the worst capability in our experimentation even if EXCHANGE is incorporated.

5. Concluding Remarks

In this paper, a new approximation algorithm MW and a postprocessing EXCHANGE to improve approximate solutions are proposed.

The following (1) through (2) are left for future research:

- (1) Analysing worst case behavior of RFSM;
- (2) Comparing experimental results for W-kECA by the approximation algorithm of [11] with RFSM:

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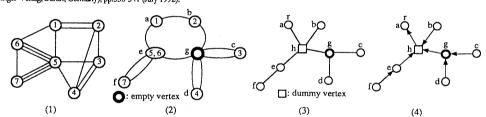


Fig.1. An example of our graph transformation: (1) G'=(V,E'); (2) $G_S'=(V_S,E_S')(=(F(G'))$; (3) $T=(V_d,E_d')$; (4) $T=(V_d,A_d')$.

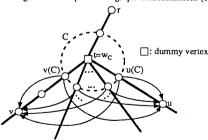


Fig. 2. The set $A_c(u,v)$ of directed edges in case $LCA_{G_d}(u,v) \in W$. G_d ' may be replaced by \overrightarrow{G}_d ': in that case, edges of G_d ' are directed towards r.

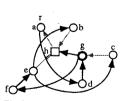


Fig.3. An example of a minimum-cost arborescence $\vec{T}_m = (V_d, A_m)$.

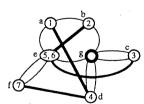


Fig.4. An example of an edge set F_s obtained from the arborescence in Fig.3.

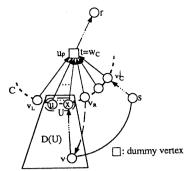


Fig.5. Proof of Lemma 2 in case u∉ W, up∈ W, t∈ W and t=up.

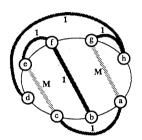


Fig.6. An example for which FSM generates an approximate solution whose total cost cannot be bounded by constant times the optimum.

Table 2. Comparison of APP/FSM. The average (left) and the maximum (right) of the ratio APP/FSM over 3000 data of type C and type T for each $\lambda \in \{1,2,3,4,5\}$ concerning W- $(\lambda+1)$ -ECA of large size, where no optimum can be found.

| | ave. | max | | | |
|------|-------|-------|--|--|--|
| FSA | 1.185 | 1.808 | | | |
| RFSA | 1.037 | 1.524 | | | |
| FSM | 1.000 | 1.000 | | | |
| RFSM | 0.998 | 1.000 | | | |
| SMC | 1.059 | 1.808 | | | |
| RSMC | 1.042 | 1.524 | | | |
| HBD | 1.025 | 1.409 | | | |
| RHBD | 1.011 | 1.250 | | | |
| MW | 1.202 | 1.808 | | | |
| RMW | 1.052 | 1.524 | | | |

Table 1. Comparison of errors (APP/OPT-1). Total number of data (left) and its ratio (right) such that each algorithm produces solutions with errors falling into the corresponding intervals. δ =1 and the total number of data is 750 (type C and type T), to each of which an optimum solution is found by exhaustive search. The average and the maximum of errors APP/OPT-1 is also shown in the rightmost two columns.

| err. | err.=0 | | 0 <er< th=""><th colspan="2">0<err.≤0.05< th=""><th colspan="2">0.05<err.≤0.10< th=""><th colspan="2">0.10<eπ.≤0.15< th=""><th colspan="2">0.15<err.< th=""><th>max err.</th></err.<></th></eπ.≤0.15<></th></err.≤0.10<></th></err.≤0.05<></th></er<> | 0 <err.≤0.05< th=""><th colspan="2">0.05<err.≤0.10< th=""><th colspan="2">0.10<eπ.≤0.15< th=""><th colspan="2">0.15<err.< th=""><th>max err.</th></err.<></th></eπ.≤0.15<></th></err.≤0.10<></th></err.≤0.05<> | | 0.05 <err.≤0.10< th=""><th colspan="2">0.10<eπ.≤0.15< th=""><th colspan="2">0.15<err.< th=""><th>max err.</th></err.<></th></eπ.≤0.15<></th></err.≤0.10<> | | 0.10 <eπ.≤0.15< th=""><th colspan="2">0.15<err.< th=""><th>max err.</th></err.<></th></eπ.≤0.15<> | | 0.15 <err.< th=""><th>max err.</th></err.<> | | max err. |
|------------|--------|-------|---|--|-----|---|----|---|-----|---|-------|----------|
| FSA | 292 | 38.9% | 64 | 8.5% | 75 | 10.0% | 84 | 11.2% | 235 | 31.3% | 0.115 | 0.816 |
| RFSA | 564 | 75.2% | 67 | 8.9% | 55 | 7.3% | 30 | 4.0% | 34 | 4.5% | 0.022 | 0.524 |
| FSM | 604 | 80.5% | 66 | 8.8% | 49 | 6.5% | 15 | 2.0% | 16 | 2.1% | 0.015 | 0.565 |
| RFSM | 682 | 90.9% | 33 | 4.4% | 25 | 3.3% | 5 | 0.7% | 5 | 0.7% | 0.006 | 0.265 |
| SMC | 457 | 60.9% | 80 | 10.7% | 74 | 9.9% | 62 | 8.3% | 77 | 10.3% | 0.047 | 0.808 |
| RSMC | 502 | 66.9% | 86 | 11.5% | 73 | 9.7% | 49 | 6.5% | 40 | 5.3% | 0.030 | 0.524 |
| HBD | 386 | 51.5% | 114 | 15.2% | 103 | 13.7% | 83 | 11.1% | 64 | 8.5% | 0.046 | 0.565 |
| RHBD | 592 | 78.9% | 70 | 9.3% | 48 | 6.4% | 31 | 4.1% | 9 | 1.2% | 0.015 | 0.250 |
| мw | 289 | 38.5% | 65 | 8.7% | 83 | 11.1% | 87 | 11.6% | 226 | 30.1% | 0.108 | 0.808 |
| RMW | 533 | 71.1% | 75 | 10.0% | 64 | 8.5% | 30 | 4.0% | 48 | 6.4% | 0.029 | 0.524 |

Table 3. Comparison of improvement ratios $r = cost(R^*)/cost(^*)$. Total number of data (left) and its ratio (right) such that each algorithm * produces solutions with improvement ratios r falling into the corresponding intervals. Other situations are the same as Table 1.

| т | r< | :0.85 | 0.85 | ≤r<0.90 | 0.90 | ≤r<0.95 | 0.9 | 5≤r<1 | r= | | ave. r | min r |
|------|-----|-------|------|---------|------|---------|------|-------|------|-------|--------|-------|
| RFSA | 961 | 32.0% | 757 | 25.2% | 573 | 19.1% | 272 | 9.1% | | | 0.882 | |
| RFSM | 5 | 0.2% | 8 | 0.3% | 34 | 1.1% | | | | 93.2% | | |
| RSMC | 24 | 0.8% | 22 | 0.7% | 108 | 3.6% | 1083 | 36.1% | 1763 | 58.8% | 0.985 | 0.553 |
| RHBD | | 0.9% | 51 | 1.7% | 138 | 4.6% | 926 | 30.9% | 1858 | 61.9% | 0.986 | 0.639 |
| RMW | 997 | 33.2% | | 26.5% | 526 | 17.5% | | 7.6% | | | 0.881 | |