## **Regular Paper**

# A Method for Constructing a Gray Map for a Group Based on Its Semidirect-product Structure

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**Abstract:** In this paper we propose a method for constructing a Gray map for a group. In an earlier paper, we suggested a new design principle of Gray maps for groups and tried to apply it to several concrete groups. Though the trial had some success, the method is not very constructive. In this paper we try to design a more constructive method based on the semidirect-product structure of the target group.

Keywords: Gray map, semidirect product of groups

### 1. Introduction

Reza Sobhani [1] designed two methods for constructing Gray maps for finite *p*-groups and called them Type 1 and Type 2. Both methods construct a Gray map as an extension of one for a smaller group. Type 1 method constructs a Gray map from one for a maximal subgroup of the target group naturally, but it doubles the length of the resulting code. Type 2 method in contrast, generally constructs a shorter code than Type 1. However, the application of Type 2 is limited to groups with specific structure, and indeed our trial [8] on Type 2 construction succeeded for only 6 groups among all the groups of order 16.

So, we proposed a new design policy for an arbitrary finite group (not necessary to be a p-group) in Ref. [9]. Our idea for constructing an n-bit Gray code for group G is to search in the group of affine permutation of degree n for a subgroup isomorphic to G with a suitable property. This method is different from both Type 1 and Type 2.

In Ref. [9], we showed that our method can reconstruct 4-bit Gray maps for  $G_2$ ,  $G_3$ ,  $G_7$ ,  $G_8$ ,  $G_9$ ,  $G_{12}$  and  $G_{13}^{*1}$ . Also we showed that our method is effective for several non-*p*-groups of simple type, namely,  $C_{2n}$ ,  $C_{2n+1}$ ,  $D_6$ ,  $D_{10}$  and  $D_{12}$ . However, since our construction in Ref. [9] is somewhat ad hoc, we propose a more constructive method in this paper. After mathematical preparation in Section 2, we give a rough idea of the method theoretically in Section 3 and a systematic procedure in Section 4. We try to apply it to several groups of order 16 in Section 5.

### 2. Preliminaries

### 2.1 Hamming-distance, Hamming-weight and Gray Map

In this section we assume that G is a finite 2-group of order  $2^m$ . We review some key definitions and a lemma on a Gray map in Refs. [1], [5]. **Definition 1** For any two elements  $\mathbf{u} = (u_1, u_2, ..., u_n)$  and  $\mathbf{v} = (v_1, v_2, ..., v_n)$  in  $\mathbb{Z}_2^n$ , the *Hamming-distance* between  $\mathbf{u}$  and  $\mathbf{v}$  is defined by

$$d(\mathbf{u}, \mathbf{v}) \stackrel{\text{def.}}{=} |\{i \mid 1 \le i \le n, u_i \ne v_i\}|.$$

The Hamming-distance is indeed a distance on  $\mathbb{Z}_2^n$  [5].

**Definition 2** The *Hamming-weight* of an element  $\mathbf{u} \in \mathbb{Z}_2^n$  is defined by

 $w(\mathbf{u}) \stackrel{\text{def.}}{=} |\{i \mid 1 \le i \le n, u_i \ne 0\}|.$ 

**Definition 3** A map  $\phi : G \to \mathbb{Z}_2^n$  is said to be a *Gray map*, if it is an injection and

$$w(\phi(a^{-1}b)) = d(\phi(a), \phi(b))$$

holds for all a, b in G.

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**Lemma 1 (Sobhani [1])** Let  $\phi : G \to \mathbb{Z}_2^n$  be a Gray map. Then,

- For g ∈ G we have w(φ(g)) = 0 iff g = e, where e stands for the identity of G,
- (2) For all g in G we have  $w(\phi(g)) = w(\phi(g^{-1}))$ ,
- (3) For all *x*, *y* in *G* we have  $w(\phi(xy)) \le w(\phi(x)) + w(\phi(y))$ . Refer to Ref. [9] for the proof of Lemma 1.

We define a map  $d_{\phi}$ :  $G \times G \rightarrow \mathbb{N} \cup \{0\}$  by  $d_{\phi}(a, b) = d(\phi(a), \phi(b))$ . Then,  $d_{\phi}$  is a distance on G clearly.

### 2.2 Cyclic Extensions

For notational convenience, we use the standard presentation  $\langle X \mid \Delta \rangle$  of groups by generator *X* and relation  $\Delta$  [4].

For example, the cyclic group  $C_n$  of order *n* is represented as  $\langle x \mid x^n = e \rangle$ , the *Klein four group*  $K_4 = C_2 \times C_2$  as  $\langle x, y \mid x^2 = y^2 = e, xy = yx \rangle$ , and  $C_2^3 = C_2 \times C_2 \times C_2$  is represented as  $\langle x, y, z \mid x^2 = y^2 = z^2 = e, yx = xy, zx = xz, yz = zy \rangle$ . The direct product of  $C_4$  and  $C_2$  is represented as  $\langle x, y \mid x^4 = y^2 = e, yx = xy \rangle$ . Since group  $C_4 \times C_2$  appears frequently in this paper we denote it by  $K_8$  as in Ref. [2].

Similarly, we denote the dihedral group  $\langle x, y | x^n = y^2 =$ 

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<sup>&</sup>lt;sup>\*1</sup> We follow Wild [2] for the name of groups of order 16. Refer to Remark 3 for each group  $G_i$ .

*e*,  $yx = x^{n-1}y$  of order 2*n* by  $D_{2n}$ , and the quaternion group  $\langle x, y | x^4 = e, y^2 = x^2, yx = x^3y \rangle$  of order 8 by  $Q_8$ .

Let *N* be a normal subgroup of *G* (in symbol  $N \triangleleft G$ ). We denote by  $\psi_a$  the conjugation automorphism of *N* defined by element  $a \in G$  (namely  $\psi_a(x) \stackrel{\text{def.}}{=} axa^{-1}$  for element  $x \in N$ ).

Suppose that  $G/N \simeq C_n$  and pick any a in G such that the coset Na has order n in G/N. If we put  $v = a^n$  and  $\tau = \psi_a$ , then  $v \in N, \tau(v) = \psi_a(v) = aa^n a^{-1} = a^n = v$ , and  $\tau^n = \psi_a^n = \psi_{v^n}$ .

**Definition 4** A quadruple  $(N, n, \tau, v)$  is said to be an *extension type* if *N* is a group, *v* is an element in *N*, and  $\tau$  is an automorphism of *N* such that  $\tau(v) = v$  and  $\tau^n = \psi_v$ .

**Remark 1** An extension type determines the structure of group  $G = \langle N, a \rangle$  uniquely.

**Remark 2** The set Aut(*G*) of all automorphisms of a group *G* forms a group under composition of mappings. Let *X* generate *G*. Then each  $\theta : G \to G$  in Aut(*G*) is determined by its values on *X*. In particular Aut( $C_4$ ), Aut( $C_8$ ), Aut( $K_8$ ) and Aut( $D_8$ ) consist of the following respective functions [2], [9]:

	$\operatorname{Aut}(C_4)$ and $\operatorname{Aut}(C_8) \simeq K_4$							
	$\operatorname{Aut}(C_4)$		effe	effect on x		<i>C</i> <sub>8</sub> )	effect on	x
	$\varphi_1$		x		$\sigma_1$		x	
	$\varphi_2$		$x^3$		$\sigma_2$		$x^3$	
					$\sigma_3$		x <sup>5</sup>	
					$\sigma_4$		<i>x</i> <sup>7</sup>	
				$\operatorname{Aut}(K_8)$	$(a) \simeq D_{a}$	8		
Aut(K	( <sub>8</sub> )	effect	on x	effect	on y	ord	er of auton	norphism
$\psi_1$		x		у		1		
$\psi_2$		$x^3y$		$x^2y$		4		
$\psi_3$		$x^3$		у		2		
$\psi_4$		xy		$x^2y$		4		
$\psi_5$		xy		у		2		
$\psi_6$		$x^3$		$x^2y$		2		
$\psi_7$		$x^3y$		у		2		
$\psi_8$		x		$x^2y$		2		
$\operatorname{Aut}(D_8) \simeq D_8$								
Aut(D	<b>)</b> <sub>8</sub> )	effect	on x	effect	on y	ord	er of auton	norphism
$\alpha_1$		х		у		1		
$\alpha_2$		х		xy		4		
$\alpha_3$		х		$x^2y$		2		
$\alpha_4$		х		$x^3y$		4		
$\alpha_5$		$x^3$		у		2		
$\alpha_6$		$x^3$		xy		2		
$\alpha_7$		$x^3$		$x^2y$		2		
$\alpha_8$		<i>x</i> <sup>3</sup>		$x^3y$		2		

The group Aut( $Q_8$ ) is isomorphic to symmetric group  $S_4$  and the group Aut( $C_2^3$ ) consists of  $7 \times 6 \times 4 = 168$  elements.

**Remark 3** In Ref. [2], Marcel Wild denotes the 14 groups of order 16 (besides the outsider  $G_0 = C_2 \times C_2 \times C_2 \times C_2$ ) as follows (we add the last column to show extension types <sup>\*2</sup> of each group.):

$G_1 = C_8 \times C_2$	$(C_8, 2, \sigma_1, e), (K_8, 2, \psi_1, x)$
$G_2=C_8\rtimes_{\sigma_2} C_2$	$(C_8, 2, \sigma_2, e), (D_8, 2, \alpha_8, x^2), (Q_8, 2, \beta_1, e)$
$G_3=C_8\rtimes_{\sigma_3}C_2$	$(C_8, 2, \sigma_3, e), (K_8, 2, \psi_8, x)$
$G_4=C_8\rtimes_{\sigma_4} C_2$	$(C_8, 2, \sigma_4, e), (D_8, 2, \alpha_6, e)$
$G_5 = Q_{16}$	$(C_8, 2, \sigma_4, x^4), (Q_8, 2, \beta_1, x^2)$
$G_6 = C_{16}$	$(C_8, 2, \sigma_1, x)$
$G_7 = C_4 \times K_4$	$(K_8, 2, \psi_1, e), \ (C_2^3, 2, \gamma_1, z), \ (C_4, 4, \varphi_1, e)$
$G_8 = D_8 \times C_2$	$(K_8, 2, \psi_3, e), (D_8, 2, \alpha_1, e), (C_2^3, 2, \gamma_2, e)$
$G_9=K_4\rtimes_\sigma C_4$	$(K_8, 2, \psi_7, e), \ (C_2^3, 2, \gamma_3, yz), \ (K_4, 4, \sigma, e)$
$G_{10} = Q_8 \rtimes_{\tau_6} C_2$	$(K_8, 2, \psi_6, e), (D_8, 2, \alpha_3, e), (Q_8, 2, \beta_2, e)$
$G_{11} = Q_8 \times C_2$	$(K_8, 2, \psi_3, x^2), (Q_8, 2, \beta_3, e)$
$G_{12}=C_4\rtimes_{\varphi_2} C_4$	$(K_8, 2, \psi_5, x^2), (C_4, 4, \varphi_2, e)$
$G_{13} = C_4 \times C_4$	$(K_8, 2, \psi_1, y), (C_4, 4, \varphi_1, e),$

where the automorphisms of  $Q_8$  and  $C_2^3$  in the table above are as follows:

$\beta_1: Q_8 \to Q_8$	$(x \mapsto x^3, y \mapsto xy),$
$\beta_2: Q_8 \to Q_8$	$(x \mapsto x, \ y \mapsto x^2 y),$
$\beta_3: Q_8 \to Q_8$	$(x \mapsto x, \ y \mapsto y),$
$\gamma_1: C_2^3 \to C_2^3$	$(x \mapsto x, \ y \mapsto y, \ z \mapsto z),$
$\gamma_2: C_2^3 \to C_2^3$	$(x \mapsto x, y \mapsto xy, z \mapsto z),$
$\gamma_3: C_2^3 \to C_2^3$	$(x \mapsto x, y \mapsto xy, z \mapsto xz).$

#### 2.3 Type 2 Gray Maps

In this subsection, we assume that *G* is isomorphic to the semidirect product  $K \rtimes_{\psi} H$  of two finite 2-groups *K* and *H* where  $\psi : H \to \operatorname{Aut}(K)$  is the conjugation homomorphism, i.e.,  $\psi_h$  is the automorphism on *K* defined by  $\psi_h(k) = hkh^{-1}$ . Suppose further that both *H* and *K* accept Gray maps  $\theta_1 : H \to \mathbb{Z}_2^{n_1}$  and  $\theta_2 : K \to \mathbb{Z}_2^{n_2}$ , where  $\theta_2$  is compatible with  $\psi$  in the sense that for all  $h \in H$  and  $k \in K$ 

$$w(\theta_2(k)) = w(\theta_2(\psi_h(k))).$$

Every element  $g \in G$  can be written uniquely in form kh by an element  $k \in K$  and an element  $h \in H$ . Then, define a map  $\theta$  from G to  $\mathbb{Z}_{2}^{n_{1}+n_{2}}$  as

$$\theta(g) = \theta(kh) = (\theta_2(k) \mid \theta_1(h))$$

where we denote the usual concatenation of vectors by (|).

**Theorem 1 (Sobhani [1])** The map  $\theta$  defined above is a Gray map.

**Proof:** Let a = kh, b = k'h' be elements of *G*. Then

$$\begin{split} w(\theta(a^{-1}b)) &= w(\theta(h^{-1}k^{-1}k'h')) = w(\theta(\psi_{h^{-1}}(k^{-1}k')h^{-1}h')) \\ &= w(\theta_2(\psi_{h^{-1}}(k^{-1}k')) \mid \theta_1(h^{-1}h')) \\ &= w(\theta_2(\psi_{h^{-1}}(k^{-1}k'))) + w(\theta_1(h^{-1}h')) \\ &= w(\theta_2(k^{-1}k')) + w(\theta_1(h^{-1}h')) \\ &= d(\theta_2(k), \theta_2(k')) + d(\theta_1(h), \theta_1(h')) \\ &= d((\theta_2(k) \mid \theta_1(h)), (\theta_2(k') \mid \theta_1(h'))) \end{split}$$

 $= d(\theta(kh), \theta(k'h')) = d(\theta(a), \theta(b)).$ 

<sup>\*2</sup> An extension type determines the group structure, but a group can have several extension types even if the base group is fixed. We select a few of the specific extension types for the reason described later.

Since  $\theta_1$  and  $\theta_2$  are injections,  $\theta$  is clearly an injection.

**Remark 4** In Ref. [8], we constructed Type 2 Gray maps for  $G_0, G_7, G_8, G_9, G_{12}$  and  $G_{13}$ .

However, compatible map  $\theta_2$  may not exist and, even if one exists, it is not very easy to find.

# 2.4 Embedding to the Group of Affine Permutations and the Induced Gray Map

In this subsection, we assume that G is an arbitrary finite group (not necessary to be a p-group).

Define the mapping  $g : \mathbb{Z}_2^n \to \mathbb{Z}_2^n$  as g(u) = uP + c for all uin  $\mathbb{Z}_2^n$ , where c is a fixed element in  $\mathbb{Z}_2^n$  and P is a fixed permutation matrix of degree n. (A permutation matrix of degree n is a  $n \times n$ -matrix which has exactly one 1 in each row and column and whose other entries are all 0. As is well known, a permutation matrix represents just a replacement of coordinates of vectors.) Since mapping g above is an affine transformation over  $\mathbb{Z}_2^n$ , we call a mapping of this form an *affine permutation* [5] of degree n.

Our ideas for constructing a Gray map for an arbitrary group are to embed the target group in the group of affine permutations. The key points are that the set of all affine permutations forms a group with respect to the composition as a transformation from  $\mathbb{Z}_2^n$  to itself and that every affine permutation is an isometry with respect to the Hamming-distance.

In fact, let g(u) = uP + c and h(u) = uQ + d (we denote them by [P, c] and [Q, d], respectively) be two affine permutations of degree *n*. Then, the composition  $h \circ g = [Q, d] \circ [P, c]$  is denoted by [PQ, cQ + d] and is itself an affine permutation. Moreover, the identity permutation is [E, 0], where we denote by **0** the vector whose components are all 0, and the inverse permutation of [P, c]is  $[P^{-1}, cP^{-1}]$ . Thus, the set of all affine permutations of degree *n* forms a group, which we denote by  $\mathcal{AP}(n)$ .

Next, let us confirm that every affine permutation g = [P, c] is an isometry. Since P is a permutation matrix and c is a constant vector, clearly from the definition of the Hamming-distance, for any u and v in  $\mathbb{Z}_2^n$ 

d(g(u), g(v)) = d(uP + c, vP + c) = d(uP, vP) = d(u, v)

holds.

Suppose that *G* is isomorphic to a subgroup *G'* of  $\mathcal{AP}(n)$ . For simplicity, in what follows, we regard *G* as identical with *G'*. Therefore, an element  $g \in G$  can be written in form [P, c] by a permutation matrix *P* and a constant  $c \in \mathbb{Z}_2^n$ . We call *c* the *code*-*part* of an affine permutation [P, c]. The idea is that we employ the code-part *c* as the codeword for element [P, c] in *G*.

**Theorem 2** Let *G* be a subgroup of  $\mathcal{AP}(n)$  and consider the function  $\phi : G \to \mathbb{Z}_2^n$  that maps each element  $[P, c] \in G$  to its code-part *c*. Then,  $\phi$  is a Gray map, if and only if it is an injection.

Refer to Ref. [9] for the proof of Theorem 2.

Thus, in order to construct an *n*-bit Gray code for group *G*, we only need to search in the group of affine permutation of degree *n* for a subgroup isomorphic to *G* such that map  $\phi$  is injective.

**Remark 5** A permutation matrix is denoted by the symbol  $P_{\pi}$ , where  $\pi$  is a permutation of *n* elements, namely  $P_{\pi}$  is the matrix in which the  $(i, \pi(i))$  entries are 1 and all the other entries are

0. Henceforth, we mainly employ this notation for permutation matrices. Note that multiplying a row vector by  $P_{\pi}$  permutes the components of the vector in the following way:

$$(a_1, a_2, \ldots, a_n)P_{\pi} = (a_{\pi^{-1}(1)}, a_{\pi^{-1}(2)}, \ldots, a_{\pi^{-1}(n)})$$

and that 
$$P_{\pi}^{T} = P_{\pi}^{-1} = P_{\pi^{-1}}$$
, so

 $(a_1, a_2, \ldots, a_n)P_{\pi}^T = (a_{\pi(1)}, a_{\pi(2)}, \ldots, a_{\pi(n)}).$ 

## 3. Extension of Embedding Based on Semidirect-product Structures

In this section we assume that *G* is isomorphic to the semidirect product  $G \simeq K \rtimes_{\psi} H$  of a normal subgroup *K* and a subgroup *H* where  $\psi$  is the conjugation homomorphism. Suppose further that both *K* and *H* can be embedded to the group of affine permutations (described in Section 2.4), namely, there exist embeddings  $\phi_K : K \to \mathcal{RP}(m), \phi_H : H \to \mathcal{RP}(n)$ . Assuming that  $\phi_K(k) = [P_k, c_k]$  for  $k \in K$  and  $\phi_H(h) = [Q_h, d_h]$  for  $h \in H$ , we try to define an embedding  $\phi_G : G \to \mathcal{RP}(m + n)$ .

Any element g in G can be written in form kh by an element  $k \in K$  and an element  $h \in H$  uniquely. We want to embed g = khin form  $\phi_G(kh) = \begin{bmatrix} \begin{pmatrix} P_{kh} & O \\ O & Q_h \end{pmatrix}, (c_{kh} \mid d_h) \end{bmatrix}$ , where  $P_{kh}$  is some permutation matrix of degree m. In particular, assume that  $k \in K$  is embedded in form  $\phi_G(ke) = \begin{bmatrix} \begin{pmatrix} P_k & O \\ O & E \end{pmatrix}, (c_k \mid \mathbf{0}) \end{bmatrix}$  as an element kein G. Select an element  $a \in G \setminus K$  and let us embed it in form  $\phi_G(a) = \begin{bmatrix} \begin{pmatrix} P_a & O \\ O & Q_h \end{pmatrix}, (c_a \mid d_h) \end{bmatrix}$  where a is written as kh by  $k \in K$ and  $h \in H$ . Then, the element  $\psi_a(k) = aka^{-1}$  is embedded to

$$\begin{bmatrix} \begin{pmatrix} P_a^{-1}P_kP_a & O\\ O & E \end{pmatrix}, (c_aP_a^{-1}P_kP_a + c_kP_a + c_a \mid \mathbf{0}) \end{bmatrix}.$$

So, in order for such an embedding to be successful, it is necessary that

$$P_a^{-1}P_kP_a = P_{aka^{-1}},\tag{A}$$

$$c_a P_a^{-1} P_k P_a + c_k P_a + c_a = c_{aka^{-1}}.$$
 (B)

If we put  $c_a = 0$ , then the latter condition (B) reduces to

$$c_k P_a = c_{aka^{-1}}.\tag{B'}$$

In this case, since  $P_a$  is a permutation, we have  $w(c_k) = w(c_{aka^{-1}})$  and Theorem 1 guarantees that the embedding induces a Gray map. Therefore, a promising candidate for  $\phi_G(a)$  is  $\begin{bmatrix} P_a & O \\ O & Q_h \end{bmatrix}$ ,  $(\mathbf{0} \mid d_h) \end{bmatrix}$  with  $P_a$  satisfying conditions (A) and (B'). Moreover, if an element  $g \in G$  has a code-part of form  $(\mathbf{0} \mid d_h)$ and the coset Ka has order n in  $H \simeq G/K$ , then  $\phi_G(a^n)$  is written as  $\begin{bmatrix} P_a^n & O \\ O & E \end{bmatrix}$ ,  $(\mathbf{0} \mid \mathbf{0}) \end{bmatrix}$ . So, in order the code part to be injective, a must have order n also in G and  $P_a^n$  must be E. Therefore, if we want to give a code of form  $(\mathbf{0} \mid d_h)$  to element a, we can further limit the candidate a and  $P_a$  as described above.

# 4. A Recipe of Semidirect-product Construction of Gray Maps for Groups of Order 16

Guided by the previous section, here we describe a design method of Gray maps for groups of order 16 based on the semidirect-product structure. Our recipe is as follows:

 If G has extension type (K, 2, τ, e) and K is embedded in *AP*(n) by φ<sub>K</sub>, then:

(1-1) For any 
$$k \in K$$
 define  $\phi_G(k) = \begin{bmatrix} P_k & O \\ O & 1 \end{bmatrix}, (c_k \mid 0) \end{bmatrix}$ ,  
where  $\phi_K(k) = [P_k, c_k].$ 

(1-2) Select an element a of order 2 in  $G \setminus K$ .

- (1-3) Search for a permutation matrix  $P_a$  of degree *n* satisfying  $P_a^2 = E$ , (A), (B') and define  $\phi_G(a) = \left[ \begin{pmatrix} P_a & O \\ O & 1 \end{pmatrix}, (\mathbf{0} \mid 1) \right],$
- (1-4) Since the other values of  $\phi_G$  are automatically determined, check if  $\phi_G$  successfully embeds *G* to  $\mathcal{AP}(n+1)$ .
- (2) If G has extension type  $(K, 4, \tau, e)$  and K is embedded in  $\mathcal{AP}(n)$  by  $\phi_K$ , then:

(2-1) For any 
$$k \in K$$
 define  $\phi_G(k) = \begin{bmatrix} P_k & O \\ O & E \end{bmatrix}, (c_k \mid 00) \end{bmatrix}$ ,  
where  $\phi_K(k) = [P_k, c_k].$ 

- (2-2) Select an arbitrary element *a* of order 4 in  $G \setminus K$ .
- (2-3) Search for a permutation matrix  $P_a$  of degree *n* satisfying  $P_a^4 = E$ , (A), (B') and define  $\phi_G(a) = \begin{bmatrix} P_a & O \\ O & P \end{bmatrix}$ , (**0** | 10) , where *P* is the permutation matrix  $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ .
- (2-4) Since the other values of  $\phi_G$  are automatically determined, check if  $\phi_G$  successfully embeds *G* to  $\mathcal{AP}(n+2)$ .

## 5. Construction Examples of Gray Maps for Groups of Order 16

- (1)  $G_1 = \langle x, a | x^8 = a^2 = e, xa = ax \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2] \rangle$ , where  $c_1 = 10000, c_2 = 00001, \pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 4 & 1 & 2 & 3 & 5 \end{pmatrix}$  and  $\pi_2$  is the identity permutation.
- (2)  $G_4 = \langle x, a | x^8 = a^2 = e, xa = ax^7 \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2] \rangle$ , where  $c_1 = 10000, c_2 = 00001, \pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 4 & 1 & 2 & 3 & 5 \end{pmatrix}$  and  $\pi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 4 & 3 & 2 & 1 & 5 \end{pmatrix}$ .
- (3)  $G_7 = \langle x, y, a | x^4 = y^2 = a^2 = e, xy = yx, xa = ax, ya = ay \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 1000$ ,  $c_2 = 0010$ ,  $c_3 = 0001$ ,  $\pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$  and  $\pi_2$ ,  $\pi_3$  are the identity permutations.
- (4)  $G_8 = \langle x, y, a | x^4 = y^2 = a^2 = e, xy = yx, xa = ax^3, ya = ay \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 1000$ ,  $c_2 = 0010$ ,  $c_3 = 0001$ ,  $\pi_1 = \pi_3 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$  and  $\pi_2$  is the identity permutation.
- (5)  $G_8 = \langle x, y, a | x^4 = y^2 = a^2 = e, xy = yx^3, xa = ax, ya = ay \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 1000$ ,  $c_2 = 0010$ ,  $c_3 = 0001$ ,  $\pi_1 = \pi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$  and  $\pi_3$  is the identity permutation.
- (6)  $G_9 = \langle x, y, a | x^2 = y^2 = a^4 = e, xy = yx, ax = ya, ay = xa \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 1000$ ,  $c_2 = 0100$ ,  $c_3 = 0010$ ,  $\pi_3 = \begin{pmatrix} 2 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$  and  $\pi_1$ ,  $\pi_2$  are the

identity permutations.

- (7)  $G_{10} = \langle x, y, a | x^4 = e, y^2 = x^2, xy = yx^3, xa = ax, ay = x^2ya \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 11000, c_2 = 01100, c_3 = 00001, \pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 3 & 4 & 1 & 2 & 5 \end{pmatrix}$  and  $\pi_2 = \pi_3 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 & 5 \end{pmatrix}$ .
- (8)  $G_{11} = \langle x, y, a | x^4 = e, y^2 = x^2, xy = yx^3, xa = ax, ay = ya \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2], [P_{\pi_3}^T, c_3] \rangle$ , where  $c_1 = 11000$ ,  $c_2 = 01100$ ,  $c_3 = 00001$ ,  $\pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 3 & 4 & 1 & 2 & 5 \end{pmatrix}$ ,  $\pi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 1 & 4 & 3 & 5 \end{pmatrix}$  and  $\pi_3$  is the identity permutation.
- (9)  $G_{12} = \langle x, a | x^4 = a^4 = e, xa = ax^3 \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2] \rangle$ , where  $c_1 = 1000, c_2 = 0010, \pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$ , and  $\pi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$ .
- (10)  $G_{13} = \langle x, a | x^4 = a^4 = e, xa = ax \rangle \simeq \langle [P_{\pi_1}^T, c_1], [P_{\pi_2}^T, c_2] \rangle$ , where  $c_1 = 1000, c_2 = 0010, \pi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$ , and  $\pi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 4 & 3 \end{pmatrix}$ .

## 6. Summary

We propose a constructive method to design Gray maps for groups of order 16 in this paper.

We have shown that our method can construct Gray maps for several groups of order 16, namely,  $G_1$ ,  $G_4$ ,  $G_7$ ,  $G_8$ ,  $G_9$ ,  $G_{10}$ ,  $G_{11}$ ,  $G_{12}$  and  $G_{13}$ . This method required less time and effort to design a Gray map than that in the previous paper [9].

However, our recipe failed to construct Gray maps for  $G_5 = Q_{16}$  and  $G_6 = C_{16}$  because the groups do not have an extension type of form  $(K, 2, \tau, e)$  and so does it for  $G_2 = (C_8, 2, \sigma_2, e)$  and  $G_3 = (C_8, 2, \sigma_3, e)$  because  $w(c_x) \neq w(c_{\sigma_2(x)})$  and  $w(c_x) \neq w(c_{\sigma_3(x)})$ .

Our next theme is to find a new recipe effective for the failed groups.

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